Lecturer: Jaclyn S. Rhoads, M.Adv  
B.S. Journalism, University of Florida, 2002  
Masters Advertising, University of Florida, 2007  
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Social: Twitter: @JaclynRhoads  LinkedIn: www.linkedin.com/in/jaclynrhoads

Office Hours  
Email with questions, or to set up a phone call; email is checked regularly.

Course Description  
Welcome to Digital Imagery in Web Design. This course will familiarize students with the development and impact of imagery in interactive media while teaching students the fundamentals of PhotoShop and its place in web design. Students will learn how visual 'language' is the basis for developing consistent campaigns and designs. We will examine real-life examples and will demonstrate how you can take your degree and design experience and utilize it in journalism, advertising, marketing, or any other industry. Students will develop communicative images using their knowledge gained through lectures, discussions and Photoshop training. Students will also learn to about how design on the web works with an integrated marketing communications approach.

Course Adobe Connect Room  
https://uficoj.adobeconnect.com/vic5325_fall15  
Classes are live on Tuesdays & Thursdays from 5:30-7:30 p.m. EST. Occasionally, classes will be pre-recorded due to instructor schedule, and students will be notified of the schedule change.

Canvas  
The course lives inside of Canvas, https://lss.at.ufl.edu/. Here you will find the links to recorded lectures if you missed the live class, discussion boards, assignments, announcements and more. The recorded lecture will take place in Adobe Connect.

Course Facebook Page  
- https://www.facebook.com/groups/UFVIC5325.Fall15/  
- Closed Facebook group page link will be in Canvas as well.  
- This page will provide you with the opportunity to interact with fellow students in real time, and will serve as a place for class updates, resources, links, and additional information.

Required Texts/Resources
Software: Adobe PhotoShop CC or the Creative Suite CC.

*Adobe Photoshop CC for Photographers: A professional image editor's guide to the creative use of Photoshop for the Macintosh and PC* by Martin Evening (2014)

- Various readings and videos from online reviews/blogs
- Computer with Internet access
- Access to social media accounts on Facebook, Instagram, Twitter, YouTube & more.

**Your Objectives for this course**

- To learn about the basics of design elements.
- To learn how to utilize those design elements in graphic design through tools like PhotoShop.
- To learn how to maintain brand identity.
- To learn how to create consistent, visual campaigns through design across various mediums.
- To demonstrate the importance of maintaining marketing channels (in this case, your class blog) with effective copy, descriptions, graphics, timely updates and appropriate grammar/formatting.
- To realize the skills learned in this course go further than a degree in design, but translate to other areas including marketing, public relations and more.

**Discussions, Assignments & Projects**

*There are four areas you will be graded on: Participation, Discussions (Board in Canvas), Assignments (Design Showcase), and a Final Project. Students in other time zones than EST should inform the instructor.*

- There will be textbook chapter reading assignments and online article reading or video assignments. Discussions about these assignments as well as on the lecture will take place each week.
  - Discussions to take place on forum in Canvas. *Question will be posted by Mondays by 9 a.m. (refer to syllabus), with answers due by Thursdays at 5:00 p.m. (refer to syllabus).*
  - With visual elements a crucial aspect to this class, it’s imperative that you include visuals in your discussion posts. A help guide will be posted on the discussion board with step-by-step instructions how to do this. Points are deducted for missing images.
  - Students are required to provide feedback on at least two other students’ discussion posts (“great post,” or other brief statements do not qualify) by **Fridays at 11:59 p.m.** Late discussions will lose 1 point per day late.

- Design Showcase: Students will create and maintain a Wordpress blog throughout the semester where they will post their weekly assignments.
  - **Expectations:**
This blog is meant as a place to share your work, the creative process and become familiar with a digital presence. This blog is an out-of-the-box product, and coding skills are not required. This might seem like your portfolio site in Web Design, but this is a different medium. Here, concentrate on the imagery and the organization. We talk briefly about SEO, but you have an entire class next semester that will dive deeper into SEO, analytics, etc in your research methods course. Your coding skills that you learn in web design can complement your blog as you progress through the class.

You may use a Wordpress blog you have already created for another class/personal use if the format allows you to. You must create a separate menu/category for VIC5325 so your work is all in one place and update per details listed in assignment 1.

Your blog entries will relate to that week's assignment. The blog will house your design work, assignments, and be a platform for branding yourself as a design professional. Your blog will be more than just a placeholder for your graphic image. Students will provide at least a 200 word overview of your creative process. This also provides a place to share your findings with your fellow students. Your blog should be maintained over the entire semester to show the importance of design, maintenance, content creation, etc. Proper writing style, link usage, etc. must be maintained. Your post should be published live by each Sunday at 11:59 p.m. (refer to syllabus for due dates). Note your link to your blog post in Canvas also by 11:59 p.m. EST under “assignments.” Late posts will lose 5 points each day past due date.

Final Project: Students will create a visual campaign using integrated marketing communications principles and design. Full details TBD.

Attendance and class participation:

You are expected to attend all live class meetings and participate. If you are not able to attend live class meetings and will be watching the recordings, you will need to contact me within the first week of class explaining why you will take class in this manner. Arrangements will be made on an individual basis. Occasionally, due to instructor schedule/other events, a class may be pre-recorded. Look to Canvas/announcements for details.

If you miss a live class, you will be required to watch the class recording and submit a response paper detailing the class topics. A sample response paper will be given to you on the first day of class. Response papers need to be submitted via email no more than a week after the missed date. You must email me with the subject line as follows: Response Paper Your Name Date. Do not send a response paper through Canvas.
I expect you to actively participate in each class. When we are doing Photoshop exercises, I expect you to follow along with the lessons, not just watch me do the design. During lectures, I might call on you to answer questions with your microphone. Be ready to discuss things as a group.

Class presentations will be held for each project. I expect you to give your classmates constructive critiques.

**Evaluation & Grades**

Your final grade is based on the points you accumulate in several areas.

<table>
<thead>
<tr>
<th>Weekly Discussion (15 of them)</th>
<th>(10 points available/week)</th>
<th>150 points</th>
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</thead>
<tbody>
<tr>
<td>Class Participation</td>
<td>(5 points per class)</td>
<td>125 points</td>
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<tr>
<td>25 classes (excludes holidays, first class and last class)</td>
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<tr>
<td>Design Showcase</td>
<td>(30 points available/week)</td>
<td>450 points</td>
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<tr>
<td>(15 of them)</td>
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<tr>
<td>Final Project</td>
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<td>275 points</td>
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<tr>
<td>TOTAL</td>
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<td><strong>1,000 points</strong></td>
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A 930-1,000 points  B- 800-829  D+ 670-699  
A- 900-929  C+ 770-799  D 630-669  
B+ 870-899  C 730-769  D- 600-629  
B 830-869  C- 700-729  E 599 and below

**University Policy on Accommodating Students with Disabilities**

Students requesting accommodation for disabilities must first register with the Dean of Students Office (http://www.dso.ufl.edu/drc/). The Dean of Students Office will provide documentation to the student who must then provide this documentation to the instructor when requesting accommodation. You must submit this documentation prior to submitting assignments or taking the quizzes or exams. Accommodations are not retroactive, therefore, students should contact the office as soon as possible in the term for which they are seeking accommodations.

Students with Disabilities who may need accommodations in this class are encouraged to notify the instructor and contact the Disability Resource Center (DRC) so that reasonable accommodations may be implemented. DRC is located in room 001 in Reid Hall or you can contact them by phone at 352-392-8565. University counseling services and mental health services: (352) 392-1575

**Netiquette: Communication Courtesy**
All members of the class are expected to follow rules of common courtesy in all email messages, threaded discussions and chats. [http://teach.ufl.edu/wp-content/uploads/2012/08/NetiquetteGuideforOnlineCourses.pdf](http://teach.ufl.edu/wp-content/uploads/2012/08/NetiquetteGuideforOnlineCourses.pdf)

**Class Demeanor**

Mastery in this class requires preparation, passion, and professionalism. Students are expected, within the requirements allowed by university policy, to attend class, be on time, and meet all deadlines. Work assigned in advance of class should be completed as directed. Full participation in online and live discussions, group projects, and small group activities is expected.

My role as instructor is to identify critical issues related to the course, direct you to and teach relevant information, assign appropriate learning activities, create opportunities for assessing your performance, and communicate the outcomes of such assessments in a timely, informative, and professional way. Feedback is essential for you to have confidence that you have mastered the material and for me to determine that you are meeting all course requirements.

At all times it is expected that you will welcome and respond professionally to assessment feedback, that you will treat your fellow students and me with respect, and that you will contribute to the success of the class as best as you can.

**Getting Help**

For issues with technical difficulties for E-learning in Canvas, please contact the UF Help Desk at:

- Learning-support@ufl.edu
- (352) 392-HELP - select option 2
- [https://lss.at.ufl.edu/help.shtml](https://lss.at.ufl.edu/help.shtml)

** Any requests for make-ups due to technical issues MUST be accompanied by the ticket number received from LSS when the problem was reported to them. The ticket number will document the time and date of the problem. You MUST e-mail your instructor within 24 hours of the technical difficulty if you wish to request a make-up.

Other resources are available at [http://www.distance.ufl.edu/getting-help](http://www.distance.ufl.edu/getting-help) for:

- Counseling and Wellness resources
  - [http://www.counseling.ufl.edu/cwc/Default.aspx](http://www.counseling.ufl.edu/cwc/Default.aspx)
  - 352-392-1575
- Disability resources
- Resources for handling student concerns and complaints
- Library Help Desk support
Should you have any complaints with your experience in this course please visit http://www.distance.ufl.edu/student-complaints to submit a complaint.

**Course Evaluation**

Students are expected to provide feedback on the quality of instruction in this course based on 10 criteria. These evaluations are conducted online at https://evaluations.ufl.edu

Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at https://evaluations.ufl.edu/results

**University Policy on Academic Misconduct**

Academic honesty and integrity are fundamental values of the University community. Students should be sure that they understand the UF Student Honor Code at http://www.dso.ufl.edu/students.php

The University of Florida Honor Code was voted on and passed by the Student Body in the Fall 1995 semester. The Honor Code reads as follows:

Preamble: In adopting this Honor Code, the students of the University of Florida recognize that academic honesty and integrity are fundamental values of the University community. Students who enroll at the University commit to holding themselves and their peers to the high standard of honor required by the Honor Code. Any individual who becomes aware of a violation of the Honor Code is bound by honor to take corrective action. A student-run Honor Court and faculty support are crucial to the success of the Honor Code. The quality of a University of Florida education is dependent upon the community acceptance and enforcement of the Honor Code.

The Honor Code: “We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honesty and integrity.”

On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied:

"On my honor, I have neither given nor received unauthorized aid in doing this assignment."

For more information about academic honesty, contact Student Judicial Affairs, P202 Peabody Hall, 352-392-1261.
**Academic Honesty**

All graduate students in the College of Journalism and Communications are expected to conduct themselves with the highest degree of integrity. It is the students’ responsibility to ensure that they know and understand the requirements of every assignment. At a minimum, this includes avoiding the following:

**Plagiarism:** Plagiarism occurs when an individual presents the ideas or expressions of another as his or her own. Students must always credit others’ ideas with accurate citations and must use quotation marks and citations when presenting the words of others. A thorough understanding of plagiarism is a precondition for admittance to graduate studies in the college.

**Cheating:** Cheating occurs when a student circumvents or ignores the rules that govern an academic assignment such as an exam or class paper. It can include using notes, in physical or electronic form, in an exam, submitting the work of another as one’s own, or reusing a paper a student has composed for one class in another class. If a student is not sure about the rules that govern an assignment, it is the student’s responsibility to ask for clarification from his instructor. *Templates for design work are not accepted in this class.*

Misrepresenting Research Data: The integrity of data in mass communication research is a paramount issue for advancing knowledge and the credibility of our professions. For this reason any intentional misrepresentation of data, or misrepresentation of the conditions or circumstances of data collection, is considered a violation of academic integrity. Misrepresenting data is a clear violation of the rules and requirements of academic integrity and honesty.

Any violation of the above stated conditions is grounds for immediate dismissal from the program and will result in revocation of the degree if the degree previously has been awarded.

Students are expected to adhere to the University of Florida Code of Conduct
https://www.dso.ufl.edu/sccr/process/student-conduct-honor-code

If you have additional questions, please refer to the Online Graduate Program Student Handbook you received when you were admitted into the Program.
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<thead>
<tr>
<th>Date</th>
<th>Topic for Discussion/Virtual Lecture</th>
<th>Assignments</th>
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<tbody>
<tr>
<td><strong>Week 1</strong></td>
<td><strong>8/24-8/30</strong></td>
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<tr>
<td></td>
<td><strong>Class 1: 8/25</strong></td>
<td>Read/Watch: Listed in Canvas</td>
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<tr>
<td></td>
<td>• Introductions</td>
<td>Discussion: <strong>Due 8/30</strong></td>
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<td>• Syllabus overview &amp; expectations</td>
<td>Assignment: Due 8/30</td>
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<td><strong>Class 2: 8/27</strong></td>
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<td></td>
<td>• What is digital imagery?</td>
<td>*Extra time due to Drop/Add</td>
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<td></td>
<td>▪ Types of files (.jpg, .png etc)</td>
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<td>▪ Photo resolution etc</td>
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<td>• Design elements (shape, scale, white space etc)</td>
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<td><strong>Read/Watch: Listed in Canvas</strong></td>
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<td><strong>Discussion: Due 8/30</strong></td>
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<td><strong>Assignment: Due 8/30</strong></td>
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<td><strong>Week 2</strong></td>
<td><strong>8/31-9/6</strong></td>
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<td><strong>Class 3: 9/1</strong></td>
<td>Read/Watch: Listed in Canvas</td>
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<td><strong>Class 4: 9/3</strong></td>
<td>Discussion: <strong>Due 9/3</strong></td>
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<td></td>
<td>• Photoshop overview</td>
<td>Assignment: <strong>Due 9/7</strong></td>
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<td></td>
<td>▪ Settings, tools, menus, Layers,</td>
<td>*Extra day due to Labor Day</td>
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<td>Brushes, Shapes</td>
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<td>▪ Typography, Color (Pantone, RGB vs CMYK, grayscale etc), variations</td>
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<td><strong>Read/Watch: Listed in Canvas</strong></td>
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<td><strong>Discussion: Due 9/3</strong></td>
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<td><strong>Assignment: Due 9/7</strong></td>
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<td><strong>Week 3</strong></td>
<td><strong>9/7-9/13</strong></td>
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<td><strong>Class 5: 9/8</strong></td>
<td>Read/Watch: Listed in Canvas</td>
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<td><strong>Class 6: 9/10</strong></td>
<td>Discussion: <strong>Due 9/10</strong></td>
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<tr>
<td></td>
<td>• Color Management</td>
<td>Assignment: <strong>Due 9/13</strong></td>
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<td></td>
<td>• Filters</td>
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<td>• Photoshop features</td>
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<td>• Working with illustrations</td>
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<td><strong>Read/Watch: Listed in Canvas</strong></td>
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<td><strong>Discussion: Due 9/10</strong></td>
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<td><strong>Assignment: Due 9/13</strong></td>
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<td><strong>Week 4</strong></td>
<td><strong>9/14-9/20</strong></td>
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<td><strong>Class 7: 9/15</strong></td>
<td>Read/Watch: Listed in Canvas</td>
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<td><strong>Class 8: 9/17</strong></td>
<td>Discussion: <strong>Due 9/17</strong></td>
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<tr>
<td></td>
<td>• Copyfitting (kerning, leading, overall editing)</td>
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<td>• Layer styles</td>
<td>Assignment: <strong>Due 9/20</strong></td>
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<td>• Taking Print to digital and vice versa (PDFs, mag viewers)</td>
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<td><strong>Read/Watch: Listed in Canvas</strong></td>
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<td><strong>Week 5</strong></td>
<td><strong>9/21-9/27</strong></td>
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<td><strong>Class 9: 9/22: NO CLASS: Yom Kippur</strong></td>
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<td><strong>Class 10: 9/24</strong></td>
<td>Read/Watch: Listed in Canvas</td>
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</tbody>
</table>
| Week 6  
9/28-10/4 | **Class 11:** 9/29  
Class 12: 10/1  
- Logos  
- PS Actions | Read/Watch: Listed in Canvas  
Discussion: Due 10/1  
Assignment: Due 10/4 |
|---|---|---|
| **Week 7**  
10/5-10/11 | **Class 13:** 10/6  
Class 14: 10/8  
Planning Resources  
- Stock photos  
- Pantone/color sites  
- Project flow  
- Communicating with team | Read/Watch: Listed in Canvas  
Discussion: Due 10/8  
Assignment: Due 10/11 |
| **Week 8**  
10/12-10/18 | **Class 15:** 10/13  
Class 16: 10/15  
Digital Imagery on Websites  
- Designing for web-Wireframes  
- Types of websites (HTML5, content management) | Read/Watch: Listed in Canvas  
Discussion: Due 10/15  
Assignment: Due 10/18 |
| **Week 9**  
10/19-10/25 | **Class 17:** 10/20  
- Banner Ads  
**Class 18:** 10/22  
- Digital Imagery in Retail/place of business  
- Guest speaker | Read/Watch: Listed in Canvas  
Discussion: Due 10/22  
Assignment: Due 10/25 |
| **Week 10**  
10/26-11/1 | **Class 19:** 10/27  
Class 20: 10/29  
Digital Imagery in Emails  
- Custom emails  
- Customizing in platforms, templates | Read/Watch: Listed in Canvas  
Discussion: Due 10/29  
Assignment: Due 11/1 |
| Week 11 11/2-11/8 | Class 21: 11/3  
Digital Imagery in Social Media  
• Facebook  
• Instagram  
• + others  

Class 22: 11/5  
• Pinterest  
• Infographics  
• Pen tool  |
|-----------------|--------------------------------------------------|
|                  | Read/Watch: Listed in Canvas  
Discussion: Due 11/5  
Assignment: Due 11/8  |
| Week 12 11/9-11/15 | Class 23: 11/10  
Class 24: 11/12  
Digital Imagery in Videos  
• YouTube, Vimeo  
• Corporate videos Guest speaker: videographer  |
|                  | Read/Watch: Listed in Canvas  
Discussion: Due 11/12  
Assignment: Due 11/15  |
| Week 13 11/16-11/22 | Class 25: 11/17  
Class 26: 11/19  
Digital Imagery in Mobile  
• Apps  
• Making your email and site work in mobile  |
|                  | Read/Watch: Listed in Canvas  
Discussion: Due 11/19  
Assignment: Due 11/22  |
| Week 14 11/23-11/29 | No Class... Happy Thanksgiving!  |
|                  | Assignment based on previous material due 11/29  |
| Week 15 11/30-12/6 | Class 27: 12/1  
• 3D/Lighting  

No Class: 12/3  
Work on final project  |
|                  | Read/Watch: Listed in Canvas  
Discussion: Due 12/3  
Assignment: Due 12/6  |
| Week 16 12/7-12/10  
UF Classes end 12/9 | Work on Final project  
No classes this week. (Will create an IMC visual campaign for a real company). Details TBA  |
|                  | Discussion: Due 12/10  
Final Due: December 10 at 11:59 p.m.  |

**About Jaclyn Rhoads**
Jaclyn is a graduate of the University of Florida’s College of Journalism and Communications with a Masters in advertising and a B.S. in journalism. She married her husband Jesse (another Gator) in 2004, and currently live in Orlando with their daughter Lily (2 years old). They are proud to be Life Members of the UF Alumni Association and frequently visit Gainesville to visit
family as well as to cheer on the Gators. With over 14 years of design experience as well as marketing communications experience, she brings a real-world approach to her classes.

Jaclyn is currently freelancing on several projects including running her blog, Grow Gators; teaching for this program; and for the Social Media Masters program in the college so she can stay home with her toddler. She enjoys teaching J-school students about real world communications/design and is always here for any questions you may have.

Go Gators!