

TV News Reporting and Sports Broadcasting

RTV 4301 and JOU4930 Special Study/Sports

Semester: Fall 2025

Course and Time: RTV 4301 (TV1) JOU4930 Monday 4:05-4:55pm in Weimer G030 and
5:10-7:05pm in Weimer 2056

Prerequisites: JOU 2100

Location: Weimer G030 and Weimer 2056

Instructor: Harrison Hove

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Karla Dugan office hours Mondays 2-4pm and/or by appointment.

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PURPOSE OF COURSE:

The purpose of this course is to kickstart your career in television news reporting. Together, we will learn how to write broadcast copy, shoot video, edit, and report stories on camera. By the end of our time together, you will be prepared to be a star intern at television stations or digital media outlets. You will even have enough clips to make your first reporter reel.

COURSE GOALS:

I want you to grow tremendously as a broadcast journalist in RTV4301. These are some of our shared goals for the semester:

1. Synthesizing theory and putting it into practice
2. Demonstrating the ability to write for electronic media
3. Shooting usable video with audio
4. Editing and manipulating video, audio, and layering these two elements together
5. Exhibit a degree of professionalism and ethics required in this profession
6. Combining all above goals to produce scripts and packages that can be used for WUFT
7. Contributing content on multiple platforms including social media and web
8. Help students better cover entire communities (sources, story ideas, diversity and

internationalization)

9. Expose students to broad perspectives in journalism (techniques, experiences)

INSTRUCTOR'S ADVICE

This is a challenging, but very rewarding course. I am here to elevate all unique learners by teaching you skills and helping you successfully navigate this experience. I champion “hands on” learning because it is the most efficient way to develop technical skills needed for future success.

I understand each of you may have a unique learning style. As your instructor, I will deliver concepts in many different ways to satisfy all different types of learners. This course will feature a combination of handouts, lectures, videos, and discussions that all overlap and reinforce concepts.

You will build new skills in this course and I will help you through this process. We will practice together in class before you are ever graded. You may also notice that assignments and projects are weighted more heavily toward the end of the course. This is to allow you to build and grow in your experiences so you create the best content at the end. Do not focus on perfection right away because we are learning so many new things. Instead, I suggest focusing your energy on improving after each attempt. Celebrate your achievements and then identify an area or two for future growth. This positive attitude will help you acknowledge your success along the way and build on the quality of your work throughout the course.

You might find it very helpful to practice technical skills like shooting or editing in your spare

time. We will cover a lot of ground in class, but practice makes perfect. Think about star athletes or renowned musicians. Practice is such an important part in fueling your growth.

Lastly, I am here to help you. Your success is my number one priority. If you have questions or need anything, inside or outside of the classroom, please do not hesitate to ask.

[Accommodation for Students with Disabilities](#) – Additionally, I recognize many students might have unique learning needs and I am happy to be an active stakeholder, positioning you for success. I am also happy to work with students, on an individual basis, who are registered with DRC/Dean of Students Office and need classroom accommodations. I ask that you provide me with the necessary documentation to ensure I am serving and accommodating you in a way that best meets your needs.

[International Scholars Program](#)- This course fulfills one of the curriculum requirements of the International Scholars Program. Learn more about how you can obtain a graduation medallion and digital badge with this distinction [International Scholars Website here](#).

[REQUIRED READING:](#)

Required: ***Write Like You Talk: A Guide to Broadcast News Writing***. By: Jeff Butera (available to order at www.WriteLikeYouTalk.com) ISBN 978-0-578-20364-5

Optional: *Broadcast News Handbook: Writing, Reporting, and Producing in the Age of Social Media*. (5th Edition) By: C.A. Tuggle, Forrest Carr, and Suzanne Huffman. Publisher McGraw Hill. ISBN 978-0-07-352622-5

Optional: *Television News: A Handbook for Reporting, Writing, Shooting, Editing, and Producing*. (3rd Edition) By: Teresa Keller and Steve Hawkins. Holcomb Hathaway Publishers.
ISBN: 978-1-890871-96-3

GRADING

The grading scale is **points** based grading scale. The following number of accumulated points show you your corresponding letter grade in this course: (A) 93 or greater, (A-) 90-92.99, (B+) 87-89.99, (B) 83-86.99, (B-) 80-82.99, (C+) 77-79.99, (C) 73-76.99, (C-) 70-72.99, (D+) 67-69.99, (D) 60-66.99, (E) Below 60. There is no rounding. [More information on UF grading policies can be found here.](#)

The following are the components of your grade for the term:

Writing style and format quiz: 5 points

In class exercises: 18 points (6@3 points each)

News Quiz: 10 points (10@1 point each)

Newsroom shift work: 20 points

Mini Project (VoSot): 10 points

Project 1 (Pkg): 20 points

Project 2 (Pkg, Web): 28 points

Writing style and format quiz: This quiz will focus on broadcast writing, style and format, as described in our required text book, “*Write Like You Talk.*”

In Class/Homework Exercises: I want you to experience exactly what journalists encounter.

There will be five exercises that take place in class to mirror these “real world” experiences.

You will get to experience deadline writing, role play, and participate in a press conference.

News Quiz: Students will be asked four questions per week about local, state, national and international current events.

Newsroom Work: Students will be grouped in teams two and assigned to work six (6) four-hour continuous newsroom shifts in the INC. Students must pitch two acceptable story ideas at least 24-hours before your newsroom shift starts. You will then be sent into the field during your shift, and expected to write, shoot, and edit a VoSot. Students will alternate writing/reporting and shooting/editing with their partner. Sometimes we hit hurdles and encounter challenges. In the instance you do not complete a VoSot (cannot get an on-camera interview, or have no B-roll), you will need to make up the shift or receive a zero. Makeup shifts can be scheduled throughout the term with the instructor’s permission until 12/3.

Mini Project: VoSot. 40-50 seconds in length. Required elements: One 3-shot sequence, one soundbite (SOT), script written in ENPS with proper format (including commands), video file sent to hchove@ufl.edu via wetransfer.com, screencaps of each full timeline in Adobe Premiere uploaded to Canvas.

Project #1: Package with anchor intro and tag. Package length: 1:15-1:45 (not including anchor intro or tag). Required elements: at least two soundbites (SOTs) from two different interviewees,

one standup (standup cannot start or end your package), at least one 3-shot sequence (noted on script), one instance of natural sound pop full (Nat SOT), script typed in ENPS with proper formatting (including commands), email video file to hchove@ufl.edu via wetransfer.com, take screenshot of full timeline from Adobe Premiere and upload to Canvas.

Project #2: Package with anchor intro and tag. Package length: 1:30-1:45 (not including anchor intro and tag). Required elements: at least three soundbites (SOTs) from at least two different interviews, one standup (standup cannot start or end your package), at least one 3-shot video sequence (noted on script), one matched action sequence involving at least three pieces of video (noted on script), two instances of natural sound pops full (Nat SOTs), this must be a character centered story, script typed in ENPS with proper format (including commands), video file emailed to hchove@ufl.edu via wetransfer.com, take a screenshot of your full timeline in Adobe Premiere and upload to Canvas.

Special note: **In order to best evaluate your work and identify strengths and areas for improvement, please do not use any editing special effects like color correct, transitions, etc... in any of your work. Students are also not permitted to alter video in this course (stretching, rotating, zooming in, etc). You may not turn in work that is not your own, including work generated by Chat GPT and other AI programs. If you have questions, please talk to me first to avoid any confusion or inadvertently violating the honor code. Unfortunately, any violations could constitute an honor code violation resulting in a zero for the assignment and a referral to the Dean of Student's Office. A second offense will result in a zero for the course.**

Another special note: **Our “hands on” experiences in this course will help you maximize your learning gains. Therefore, it is really important that you create unique work for this class that has never been used or will be used as an assignment, project, report, or interview for any other class without prior agreement from the instructor. Students must write, shoot, edit, and produce their own work in its entirety. Mirroring industry standards, students may not interview any friend, family member, sorority sister/fraternity brother, fellow organization member, etc. on camera. Industry standards would deem this as unethical and not considered a best practice in the industry. Please also do not tell someone a story will not air. Misrepresenting yourself or failing to identify yourself as a reporter is also unethical and cannot be permitted. I reserve the right to air any content you create in this course on UF media platforms. Please ask and clarify any confusion before you take action to avoid a possible honor code violations (resulting in a zero on the assignment and a referral to the Dean of Student’s Office).**

Missed Deadlines: Deadlines are part of daily work responsibilities in journalism and we will use this course to develop good work habits that will help you throughout your career. Any missed deadlines will result in loss of points. Students will lose one point for each hour an assignment is late during the first five hours. After that, a student will lose five points per day. Example: If an assignment is worth 20 points and it is turned in two days late, a student can only earn a maximum of 10 points.

ATTENDANCE POLICY

You will maximize your learning outcomes by attending class regularly. I do not plan to take roll, however, you remain responsible for any and all work and must adhere to all deadlines when applicable. We will follow the university's attendance policy. It will be applied evenly across the board so each student is treated in an equitable manner. You can read it here:

<https://catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx> Again, because project due dates are assigned in this syllabus at the beginning of the term, all work must be submitted by these deadlines. If you are absent on these days, you will need to submit the work ahead of time or make arrangements with the course instructor **before** the deadline. Unfortunately, I cannot re-teach any missed lessons, but you will have access to all handouts, supplemental materials, and class notes. I encourage you to be proactive and communicate with me so I can best assist you when you plan to miss class.

WITHDRAWAL POLICY

Not all classes fit your schedule or academic plan, and I understand that. Please know, however, that I very much wish to meet with you before you drop (especially the deeper we get into the semester) to see what we can do to work through any challenges together. If you do have questions about how to drop or the impact on your transcript or financial aid, please visit the Academic Advising website.

UF HONOR CODE:

UF students are bound by The Honor Pledge which states, “We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: “On my honor, I have neither given nor received unauthorized aid in doing this assignment.” The Honor Code (sccr.dso.ufl.edu/process/student-conduct-code/) specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel. If you have any questions or concerns, please consult with the instructor in this class.

Note that failure to comply with this commitment will result in disciplinary action compliant with the UF Student Honor Code Procedures.

See <http://www.dso.ufl.edu/sccr/procedures/honorcode.php>

Recording Course Lectures

Students are allowed to record video or audio of class lectures. However, the purposes for which these recordings may be used are strictly controlled. The only allowable purposes are (1) for personal educational use, (2) in connection with a complaint to the university, or (3) as evidence in, or in preparation for, a criminal or civil proceeding. All other purposes are prohibited. Specifically, students may not publish recorded lectures (this includes privately or privately sharing this content with former or future students you may or may not personally

know) without the written consent of the instructor. To be clear, I do not consent to the recording of any private conversations I have with a student, guest speaker presentations, student presentations, or ANY non-lecture portion of this course.

Campus Resources

There are a number of academic resources within our university community to help you be the most successful student possible. Additionally, college life can be stressful. Self-care is extremely important now and in the future. I listed several resources below that I encourage you to utilize when needed.

Health and Wellness

- *U Matter, We Care*: If you or someone you know is in distress, please contact umatter@ufl.edu, 352-392-1575, or visit [U Matter, We Care website](#) to refer or report a concern and a team member will reach out to the student in distress.
- *Counseling and Wellness Center*: Visit the [Counseling and Wellness Center website](#) or call 352-392-1575 for information on crisis services as well as non-crisis services.
- *Student Health Care Center*: Call 352-392-1161 for 24/7 information to help you find the care you need, or visit the [Student Health Care Center website](#).
- *University Police Department*: Visit [UF Police Department website](#) or call 352-392-1111 (or 9-1-1 for emergencies).
- *UF Health Shands Emergency Room / Trauma Center*: For immediate medical care call 352-733-0111 or go to the emergency room at 1515 SW Archer Road, Gainesville, FL 32608; Visit the [UF Health Emergency Room and Trauma Center website](#).

Academic Resources

- E-learning technical support: Contact [the UF Computing Help Desk](#) at 352-392-4357 or via e-mail at helpdesk@ufl.edu.
- [Career Connections Center](#): Reitz Union Suite 1300, 352-392-1601. Career assistance and counseling services.
- [Library Support](#): Various ways to receive assistance with respect to using the libraries or finding resources.
- [Teaching Center](#): Broward Hall, 352-392-2010 or to make an appointment 352- 392-6420. General study skills and tutoring.
- [Writing Studio](#): 2215 Turlington Hall, 352-846-1138. Help brainstorming, formatting, and writing papers.
- Student Complaints On-Campus: [Visit the Student Honor Code and Student Conduct Code webpage for more information](#).
- On-Line Students Complaints: [View the Distance Learning Student Complaint Process](#).

STUDENT TECHNOLOGY REQUIREMENTS

Students must comply with [UF's Student Computing Requirements](#). No additional software or technology is needed for this course.

MINIMUM TECHNICAL SKILLS

Students need basic technical knowledge to navigate through this Canvas course. Students will be expected to send email, use a learning management system, submit files online, copy and paste, and download documents as needed.

SOFTWARE USE

Software Use – All faculty, staff and student of the University are required and expected to obey the laws and legal agreements governing software use. Failure to do so can lead to monetary damages and/or criminal penalties for the individual violator. Because such violations are also against university policies and rules, disciplinary action will be taken as appropriate. We, the members of the University of Florida community, pledge to uphold ourselves and our peers to the highest standards of honesty and integrity.

TECHNOLOGY OUTAGE OR FAILURES

In general, do not wait until the last minute to submit activities and assessments to avoid unforeseen issues like technology outages. For a systemwide outage or failure, all students will receive an extension on a given assignment or assessment equal to the duration of the systemwide outage. For personal outages, you are expected to make alternate arrangements on your own, which is why waiting until the last minute to do work is not prudent. You are more than welcome to contact me on an individual basis and propose a solution.

EVALUATIONS

Evaluations help me best serve you and future students. I would really appreciate your constructive feedback to aide this process. You can fill out this optional feedback by completing course evaluations online via GatorEvals. Guidance on how to give feedback in a professional and respectful manner is available at gatorevals.aa.ufl.edu/students/. Students will be notified when the evaluation period opens, and can complete evaluations through the email they receive

from GatorEvals, in the Canvas course menu under GatorEvals, or via ufl.bluer.com/ufl/.

Summaries of course evaluation results are available to students at gatorevals.aa.ufl.edu/public-results/.

COURSE SCHEDULE

(Tentative, subject to changes as needed)

Week 1 (8/25)

- Syllabus Review L
- Introductions L
- Equipment Policy Review L
- What makes a great story (story pitch)
- Newsroom Vocabulary (and examples)
- Writing for Electronic Media Overview L
- Read *Write Like You Talk*

Week 2 (9/1)

- No School, Labor Day observed

Week 3 (9/8)

- News Quiz Sports Trivia
- Writing for Electronic Media Review
- Scripting L

- ENPS Demo
- Interview Techniques L
- How to mic interviewees, camera audio check (headphones!) L
- Interview framing, 2 shots L
- **Homework (optional): Practice writing exercise (VOSOT) due 9/12 by 5pm Eastern**
- Read *Write Like You Talk*

Week 4 (9/15)

- No lecture.
- **Homework: Deadline writing exercise #1 (VoSot) due 9/19 by 5pm Eastern**
- Review *Write Like You Talk*

Week 5 (9/22)

- Sequences L
- Matched action sequences L
- The gear (what is in each kit, how to properly use and care for the gear) L
- Hands on camera exercise (save footage on your SD card: 1 interview, 1 sequence, 15 shots). Finish for homework, if needed.
- Review *Write Like You Talk*
- **In Class: News Writing Style and Format Quiz L**
- **Deadline writing exercise #2 (VoSot) due 9/26 at 5pm Eastern time**

Week 6 (9/29)

- News Quiz
- Editing can make or break a story
- Adobe Premiere Demo
- Adobe Premiere exercise (editing sequences, manipulating audio, inserting Nat pops full)
- Last minute newsroom shift questions
- **Optional outside class: Practice VOSOT opportunity**
- **Mini project story idea due via email Friday, October 3rd by 5:00pm Eastern**

Week 7 (10/6)

- Newsroom shifts begin Tuesday, October 7th
- News Quiz
- Package writing L
- Examples of packages and discussion L
- Standups (framing, background, placement, purpose) L
- Informative vs demonstrative; Bridge standup vs closing L
- Deadline writing practice (package)

Week 8 (10/13)

- No Lecture, continue working on your mini project
- **Mini project (script and video) due Thursday, October 16th by 5:00pm Eastern time.**

Week 9 (10/20)

- News Quiz
- Mini project critiques
- Storytelling techniques L
- Storytelling examples, discussion, and critique L
- **Homework: Deadline writing exercise #3 (package) due October 24th by 5pm Eastern.**
- **Project #1 Story Idea due via email by Friday, October 24th by 5pm Eastern time.**

Week 10 (10/27)

- News Quiz
- Editing a package including pad, and nat pops L
- Graded exercise #4 (editing a package)- in class

Week 11 (11/3)

- News Quiz
- TBD L
- **Project #1 due via email by Friday, November 7th by 5pm Eastern time.**

Week 12 (11/10)

- News Quiz
- Project 1 critiques L

- Deadline writing exercise #5 (mock press conference, in class)
- **Homework: Project #2 Story idea due Friday, November 14th by 5pm Eastern time**

Week 13 (11/17)

- News Quiz
- Public Records
- Resume demo reels L

Week 14 (11/24)

- No class, Thanksgiving Holiday Week

Week 15 (12/1)

- News Quiz
- Reporter life skills/Finances L
- Parting thoughts
- Where do we go from here?
- **Project #2 due by Wednesday, December 3rd at 5:00pm Eastern time.**

Students can make up excused newsroom shifts through December 3rd. Students will receive a zero for any newsroom shifts not completed by December 3rd.

SYLLABUS POLICY

Every effort has been made to create a syllabus that is as comprehensive and accurate as possible, but each class is a living entity and changes may arise. Please know I will notify you in writing as soon as any syllabus change may arise.

Sports Section Goals and Timeline

COURSE GOALS:

1. To show and discuss how to navigate the competitive world of sports broadcasting.
2. Demonstrate the ability to use a camera and shoot usable video for on-air.
3. Demonstrate the ability to write sports for Television media.
4. Demonstrate the ability to edit video using natural (nat sound) sound, voice over (VO), and interview sound (SOT). How to put all 3 of these audio specialties into one package.
5. How to put together a set of sports highlights and voice them over on tape and/or live.
6. How to create a sports feature.
7. How to write a full sportscast and live report.
8. How to become more conversational in reporting sports.
9. How to cover a game live, or sidelines.
10. How to really know the game.
11. How to write a game preview and postgame.
12. Find your style, your way of delivering, and your ideas for inserting yourself in the world of sports.
13. Discussing Ethics in sports broadcasting and what happens when news and sports conflict.

14. How to debate your opinion on all sports, back it up with facts, and make yourself stand out in a competitive field.

15. To Learn how to produce and anchor a 30 minute Sports show.

Always subject to change. This is the sports section of the syllabus please refer to anything with an L beside it in the News syllabus as to what Harrison Hove will cover in lecture previous to our portion of the class.

Week 1 (8/25)

- Introduction
- Sports Broadcasting and the many parts
- What makes a great story (story pitch)
- Writing exercise
- Adobe lesson

Week 2 (9/1) No Class (please review Adobe editor tutorials)

Week 3 (9/8)

- Weekly Discussion and Trivia
- ENPS Demo
- Interview Techniques
- What makes a good question in sports?
- Writing Exercise / Mock live

Week 4 (9/15)

- Weekly discussion and Trivia
- Writing exercises
- Debating Sports
- Adobe review
- Roundtable
- On-air practice (off-air) writing broadcast sports practice

Week 5 (9/22)

- Weekly Discussion
- Roundtable and trivia
- Voicing over highlight melts practice

Week 6 (9/29)

- Weekly Discussion
- Mock live practice
- Finding your style/niche
- Ethics in sports
- How has the world of Broadcasting changed and the jobs available.
- Mini project story idea due via email **Friday, October 3rd by 5:00pm Eastern**

Week 7 (10/6)

- Package writing
- Examples of packages and discussion
- Standups (framing, background, placement, purpose)
- Informative vs demonstrative; Bridge standup vs closing
- In-class writing exercises and Roundtable
- Mock live practice

Week 8 (10/13)

- Editing time with Adobe.
- **Mini project (script and video) due Thursday, October 16th by 5:00pm Eastern time.**

Week 9 (10/20)

- Weekly Discussion
- How to produce/write a full sportscast
- **Project #1 Story Idea due via email by Friday, October 24th by 5pm Eastern time.**

Week 10 (10/27)

- Weekly Discussion
- In class exercises and in class live work
- How to conduct yourself in and around the games
- Preview and postgame reporting
- Review of interviewing and practice in class

Week 11 (11/3)

- Weekly Discussion
- Editing Adobe.
- **Project #1 due via email by Friday, November 7th by 5pm Eastern time.**

Week 12 (11/10)

- Play by play and color. Skills involved. How well do you know the game?
- Sideline Reporting
- Covering the Big game

Week 13 (11/17)

- Weekly Discussion
- Practice mock live reporting on camera
- Writing exercises / Roundtable
- Editing overview

Week 14 (12/1) Final Roundtable

- Project #2 due by Wednesday, December 3rd at 5:00pm Eastern time.

Week 15 (12/8) No class-Finals week- Final Assignment Due Review