RTV26798 – Introduction to Live Sports TV Production Fall 2024

Meets: **Mondays**, **2:00pm** – **5pm**

Weimer Room 3020 Subject to change

Canvas: Weekly lessons, homework, and projects.

Instructor: Scott Snyder

Senior Director, SEC Network and Broadcast Production

Email: scottsn@gators.ufl.edu

Office Hours: Mondays, 12pm - 2 pm

Weimer 1024

COURSE DESCRIPTION:

Sport has become one of the most influential platforms in the world. Billions of people consume live television sports in some form each year. Live sports productions are the most valuable properties in the ever-changing media landscape.

The purpose of this course is to provide aspiring professionals with the basic skills necessary to work in the one the most exciting careers in sports. The course combines informative lectures, guest speakers as well as hands on experience in the live TV sports platform. The course is modeled after real-world production practices and relies heavily on students working together to complete objectives. Students will leave the course equipped with the basic skills and strategies necessary to begin a career in live TV sports productions.

COURSE OBJECTIVES:

This course will teach you to:

- Edit sports highlights videos that meet broadcast standards.
- Become proficient in live-event remote production, vocabulary, workflows, and skills necessary to work a live-event broadcast.
- Communicate using the language of sport.
- Work in a remote sports production environment.
- Capture professional images of sporting events.
- Create freelance (work-for-hire/contractor) invoices.

COURSE DESIGN:

The course assignments will be posted by the week they are due, and you will complete those on your own time. Each assignment will be self-contained and provide you with a curated list of resources that you will need to effectively learn the material and complete the work.

TEXT: None Required

REQUIRED HARDWARE:

Cell phone Computer/Laptop Editing Software

COMMUNICATION METHODS:

The instructor and teacher assistants is available throughout the week should you need assistance. You can email them directly or use the Canvas email system. Often, we will reply within a few hours.

ATTENDANCE AND LATE WORK POLICIES:

Attendance in the weekly classes is required.

LATEWORK WILL NOT BE ACCEPTED. However, any assignment may be turned in early for full points. If you know that you will miss a particular class period, you may contact the instructor ahead of time and turn the assignment in early for full credit. Documented medical emergencies are considered excused absences and any work missed can be made up at a later date when your health allows. All assignments will be due on Sunday nights by midnight.

STUDENTS WITH DISABILITIES:

Students with disabilities who experience learning barriers and would like to request academic accommodations should connect with the disability Resource Center by visiting https://disability.ufl.edu/students/get-started/. It is important for students to share their accommodation letter with their instructor and discuss their access needs, as early as possible in the semester.

STUDENT EVALUATION OF COURSE AND INSTRUCTOR:

Students are expected to provide professional and respectful feedback on the quality of instruction in this course by completing course evaluations online via GatorEvals. Guidance on how to give feedback in a professional and respectful manner is available at https://gatorevals.aa.ufl.edu/students/. Students will be notified when the evaluation period

opens, and can complete evaluations through the email they receive from GatorEvals, in their Canvas course menu under GatorEvals, or via https://ufl.bluera.com/ufl/. Summaries of course evaluation results are available to students at https://gatorevals.aa.ufl.edu/public-results/.

UF HONOR CODE:

UF students are bound by The Honor Pledge which states, "We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: "On my honor, I have neither given nor received unauthorized aid in doing this assignment."

You may not turn in work that is not your own, including work generated by Chat GPT and other Al programs.

HELP WITH COPING:

The UF Counseling and Wellness Center is a free resource for any student who could use help managing stress or coping with life. The center, at 3190 Radio Road on campus, is open for appointments and emergency walk-ins from 8 a.m. to 5 p.m. Monday through Friday. To make an appointment or receive after-hours assistance, call 352-392-1575

GRADING:

Grades are earned via (1) Attendance; (2) Assignments; (3) Quizzes; (4) Exam

Area:	Points:	A 94-100%
Class participation	100	A- 90-93%
Quizzes (20%)	200	B+ 88-89%
Editing Live Event Highlights x2 (40%)	400	B 84-87%
Final Project (40%)	400	B- 80-83%
		C+ 78-79%
		C 74-77%
		C- 70-73%
		D 65-69%
		E 64% or below

In-Class activities: Throughout the semester, we will have in-class activities. Each activity will count for a small amount of points.

Assignments: All assignments are due at 11:59pm on Sunday of the week they are assigned.

Quizzes: There will be small quizzes given throughout the semester. Quizzes will be assigned through Canvas, and you will receive notifications and reminders about them via Canvas and email.

Week of:	Week of Class:	Topics:	Assignment:	Due Date:
August 26th	1	Introduction/History of Sports Television GatorVision opportunities		
September 2nd	2	No Class – Labor Day		
September 9th	3	TV Production Roles Tour of GatorVision		
September 16th	4	Game Preparations for Producers Formating		
September 23rd	5	Game Broadcast review Guest Speaker		
September 30th	6	Editing Highlights Pad		
October 7th	7	Understanding the Business TV Roles Quiz		
October 14th	8	Highlight Project Due	Edit :30 highlight package with music	Oct 13 th 11:59pm
October 21st	9	Guest speaker Game Broadcast review		

COURSE SCHEDULE:

Week of:	Week of Class:	Topics:	Assignment:	Due Date:
October 28 th	10	Discuss Highlight Project #2		
		Broadcast review		
November 4th	11	Highlight Project #2 Due	Edit Highlight package with sound	Nov. 3 rd 11:59pm
November 11 th	12	No class/Holiday		
November 18th	13	Review Highlights Project Discuss final project		
November 25th	14	No class/Holiday		
December 4th	15	Final Project Presentations		Dec 3 rd 11:59pm