

DIGITAL DESIGN AND LAYOUT

VIC5326, SUMMER 2016

Credits: 3

Class Times: Monday, 6:30pm - 9:30pm EST

Instructor: Christine Kolich

Email: csimon06@jou.ufl.edu

Office Hours: By appointment

The instructor reserves the right to make changes to this syllabus and assignment sheet. In the event that changes become necessary, students will be notified through their University of Florida Email accounts.

Course Description/Objective

To communicate effectively, it is important to understand how different design elements contribute to a person's perceptions and interpretation of visual materials. This course looks into the design application of Adobe InDesign CC. The course begins with the basic fundamental concepts and moves quickly into advanced methods and features of digital design, including the knowledge to prepare documents for the web. This course will examine how to design with restrictions and make appropriate selections of design elements.

Methodology consists of a step-by-step informational format from basics to the advance. By the end of the semester, students will have the knowledge and capability to develop effective designs, interactive PDFs with bookmarks, hyperlinks and buttons.

Class Format

This is an online class; our sessions will be "live", but we will not be in the same physical space. I will be available to meet with students at pre-scheduled times, in which students may log-on to Adobe Connect to have "live" and interactive meetings. I will also respond to emails within 24-hours unless otherwise noted in advance.

This class is intended to be interactive, and will be conducted as such. Students will be expected to participate and become involved with the lesson every week. The only way to truly learn and understand InDesign and design skills is through practice, trial and error and asking questions.

Our Adobe Connect classroom can be found here: https://uflcoj.adobeconnect.com/vic5326_summer16/

The InDesign Skills lessons we will be using can be found here: <https://www.lynda.com/InDesign-tutorials/InDesign-CC-Essential-Training-2015/368575-2.html>

Occasionally throughout the semester, there will be additional videos or meeting times added to the schedule. To accommodate all students' schedules, these additional meeting times will be either pre-recorded to provide additional information on a topic, or pre-scheduled meeting times, with optional attendance (but must be watched at a later time) to further discuss topics as a class.

Expectations

- You are expected to attend all classes live, and have all the necessary equipment to attend and participate in class (compatible computer, webcam, mic).
- You are expected to have InDesign CC or higher installed in your computer.
- You are expected to complete and turn in all work on time. Work that is turned in late due to connectivity issues or a crashed hard drive will not be tolerated; it is your responsibility to be

proactive - complete and submit assignments early to avoid internet-related delays and back up your work on a regular basis.

Readings/Textbook

Required:

Golombisky, K., & Hagen, R. (2013). White space is not your enemy: A beginner's guide to communicating through graphic, Web and multimedia design. Focal Press.

Assignments

Homework

Each week of InDesign Instruction will contain a homework assignment to practice that week's lesson. While homework assignments focus on the technical aspects of InDesign, a continued practice of design principles must still be executed. Instructions for the homework assignments will be released after class.

Homework assignments will be due the following Sunday by 5pm EST.

Project 1

Students will be assigned a topic for which you will develop a five-page document. The purpose of this project is to demonstrate and execute an understanding of the principles of design and layout, selection of design elements and comprehension of the basic InDesign tools. Requirements for the project will be provided in an instructions document.

Students will also be required to write a 1-page paper explaining the design choices they made.

Project 1 Due Date: June 5th by 5pm

Project 2

Students will be given instructions on a specific theme to select to develop a ten-page document. The purpose of this project is to demonstrate and execute an understanding of typography selection, image selection and the creation and execution of styles in InDesign.

This is a comprehensive project, and as such students will be expected to follow the principles of design and layout, proper selections of design elements and a continued comprehension of using all the InDesign features that have been taught to this point. Requirements for the project will be provided in an instructions document.

Students will also be required to write a 1-page paper explaining the design choices they made.

Project 2 Due Date: July 10th by 5pm

Final Project

Students will develop a 20-page, interactive document with the final format intended to be for web placement. The theme for this project will be provided to the student with substantial time for completion.

The final project will be a comprehensive assessment of the InDesign skills lessons from the entire semester. Students will be required to incorporate specific elements from each lesson, which will be included in an instructions document.

Students will also be required to write a 1-page paper explaining the design choices they made.

Final Project Due Date: August 2nd by 5pm

Quizzes

There will be a quiz given after each InDesign skills lesson. Quizzes will be due the following Sunday by 5pm.

Attendance/Participation

This is a live class and you are expected to attend the live session. Your participation grade is earned through involvement in activities and discussions that occur during the “Discussion” weeks. If you are unable to attend class, for whatever reason, you are expected to notify the instructor in advance about the absence.

You will also be able to make-up the missed participation from the “Discussion” week by writing a 1-page reaction to the conversation that took place in class. This may include sharing your viewpoints on the subject, a reaction to other students’ points of views, random thoughts that occurred to you as you watched the discussion, questions that have remained unanswered, etc.

Reaction papers will be due Sunday by 5pm following the missed class.

Grading

Students are evaluated on the basis of their timely and effective completion of homework assignments and projects. More specifically, grades are assigned based on how well students apply principles of layout and design, the effectiveness and aesthetics of the projects, class attendance and contributions, and effectiveness in meeting due dates and project requirements.

Grade Breakdown

Attendance/Participation – 10%

Homework Assignments – 10%

Quizzes – 10%

Project 1 – 15%

Project 2 – 20%

Final Project – 35%

Final Grading

A (4.0)= 94-100	A- (3.67)= 90-93	B+ (3.33)= 87-89	B (3.0)= 84-86	B- (3.0)= 80-83	C+ (2.33)= 77-79
C (2.0)= 74-76	C- (1.67)= 70-73	D+ (1.0)= 67-69	D (1.0)= 64-66	D- (.67)= 60-63	E (0.0)= 0-59

Information about UF’s grading policy can be found at:

<https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx>

Students will be evaluated on participation through their ability to apply concepts from required readings through live and/or online course discussions. Unexcused absences will negatively impact the grade. Late arrivals and/or early departures also will be factored into this portion of the course evaluation.

Course Policies

Each student is expected to have read the assigned material and be on time, prepared and ready to participate in course presentations and discussions. While the course is taught at a distance, all classes are live. Students are expected to attend each week’s class, unless they have been given permission by the instructor to do otherwise. All project due dates are firm. You are given a substantial amount of time to complete assignments; therefore, a conflict with personal schedules will not be accepted as a reason to miss a deadline.

Requirements for class attendance and make-up exams, assignments, and other work are consistent with University policies that can be found at: <https://catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx>

1. Lateness, early departure, and repeated absences may still result in a reduction of your final participation grade.
2. Further failure to participate in class discussions will result in a reduction of your participation grade.
3. Late work will not be accepted without prior instructor approval.
4. Students in this class are expected to follow the UF regulations regarding academic honesty and integrity.
5. The criteria to receive an incomplete are described in the University of Florida catalogue.

Students with Disabilities or Requesting Accommodations

Students requesting classroom accommodation must first register with the Disability Resource Center at University of Florida Dean of Students Office, refer to the following UF link for more information <http://www.dso.ufl.edu/>. The Dean of Students Office will review each case and, if appropriate, provide documentation to the student who must then share this documentation to the instructor.

Plagiarism, Cheating or other Academic Misconduct

Each graduate student signed an Academic Integrity Statement when they entered the college of Journalism and Communications. The students of the University of Florida recognize that academic honesty and integrity are fundamental values of the University community. Students who enroll at the University commit to holding themselves and their peers to the high standard of honor required by the Honor Code. Any individual who becomes aware of a violation of the Honor Code is bound by honor to take corrective action. A student-run Honor Court and faculty support are crucial to the success of the Honor Code. The quality of a University of Florida education is dependent upon the community acceptance and enforcement of the Honor Code. You can review UF's academic honesty guidelines in detail at:

<http://www.dso.ufl.edu/judicial/procedures/honestybrochure.php>

Netiquette

- In all online communication, it is expected that all students will follow rules of online "netiquette." Netiquette is a set of rules for polite behavior that all members of this class is expected to follow. See details at: <http://www.albion.com/netiquette/index.html>
- Basically, these rules say, "be respectful and be polite to each other." In addition, "be patient and considerate of others." No one is perfect and we all have different approaches to life, work, and school.
- Individuals who violate the netiquette policy or engage in disruptive online behaviors such as flaming, (posting disrespectful or hostile comments,) posting inappropriate comments, or shouting (posting messages all in capitals letters) may have their course access privileges revoke and/or they may be referred to the Student Dean's office.
- Those, whom continue to engage in unacceptable online behavior even after being warned, may be permanently denied access to the course and/or may receive an F for the course.
- You will NOT use e-mail short hand like ROTFLO, (rolling on the floor laughing out loud) or BTW (by the way) – not everyone knows what these abbreviations mean.

*Anyone who violates these policies in this course will receive failing grade and face further sanctions from the college and university.

TENTATIVE CLASS SCHEDULE

May 9 (Week 1):

Discussion:

Introduction to course
Overview of design and layout basics

InDesign Skills Lesson:

InDesign in 30 minutes

Assignments:

Homework 1 assigned
Quiz 1 released
Project 1 assigned
Reading for next class – Chapter 1, 3-4

May 16 (Week 2):

InDesign Skills Lesson:

Working with InDesign Documents
Creating a Document | Managing Pages

Assignments:

Homework 2 assigned
Quiz 2 released
Reading for next class – Chapters 5-6

May 23 (Week 3):

Discussion:

Principles of design & layout

May 30 (Week 4):

NO CLASS – Memorial Day

PROJECT 1 DUE June 5th by 5 PM EST

June 6 (Week 5):

InDesign Skills Lesson:

Text | Character Formatting | Paragraph Formatting | Styles (1-3)

Assignments:

Homework 3 assigned
Quiz 3 released
Reading for next class – Chapter 7 & 9

June 13 (Week 6):

Discussion:

How to work with and select text & typography | Images, graphics and effects

Assignments:

Project 2 assigned
Final Project assigned

June 20 (Week 7):

InDesign Skills Lesson:

Graphics (1-4 Only) | Formatting Objects | Frames & Paths (2 Only)
Managing Objects | Transforming Objects | Styles (4 Only)

Assignments:

Homework 4 assigned
Quiz 4 released
Reading for next class – Chapter 8

June 27 (Week 8):

Discussion:

Understanding color: Its meaning and purpose; selections

InDesign Skills Lesson:

Color

Assignments:

Homework 5 assigned
Quiz 5 released
Reading for next class – Chapter 10

July 4 (Week 9):

NO CLASS – Independence Day

PROJECT 2 DUE July 10th by 5 PM EST

July 11 (Week 10):

Discussion:

Class Activity

July 18 (Week 11):

InDesign Skills Lesson:

Tables | Interactive Documents | Packaging

Assignments:

Homework 6 assigned
Quiz 6 released

July 25 (Week 12):

Discussion:

In-Class Critiques for Final Project

August 1 (Week 13): Last Class

Discussion:

Applying lessons to the real world

FINAL PROJECT DUE August 2rd by 5 PM EST