

# **Windows Movie Maker**

Introduction to Video Editing

Mindy McAdams

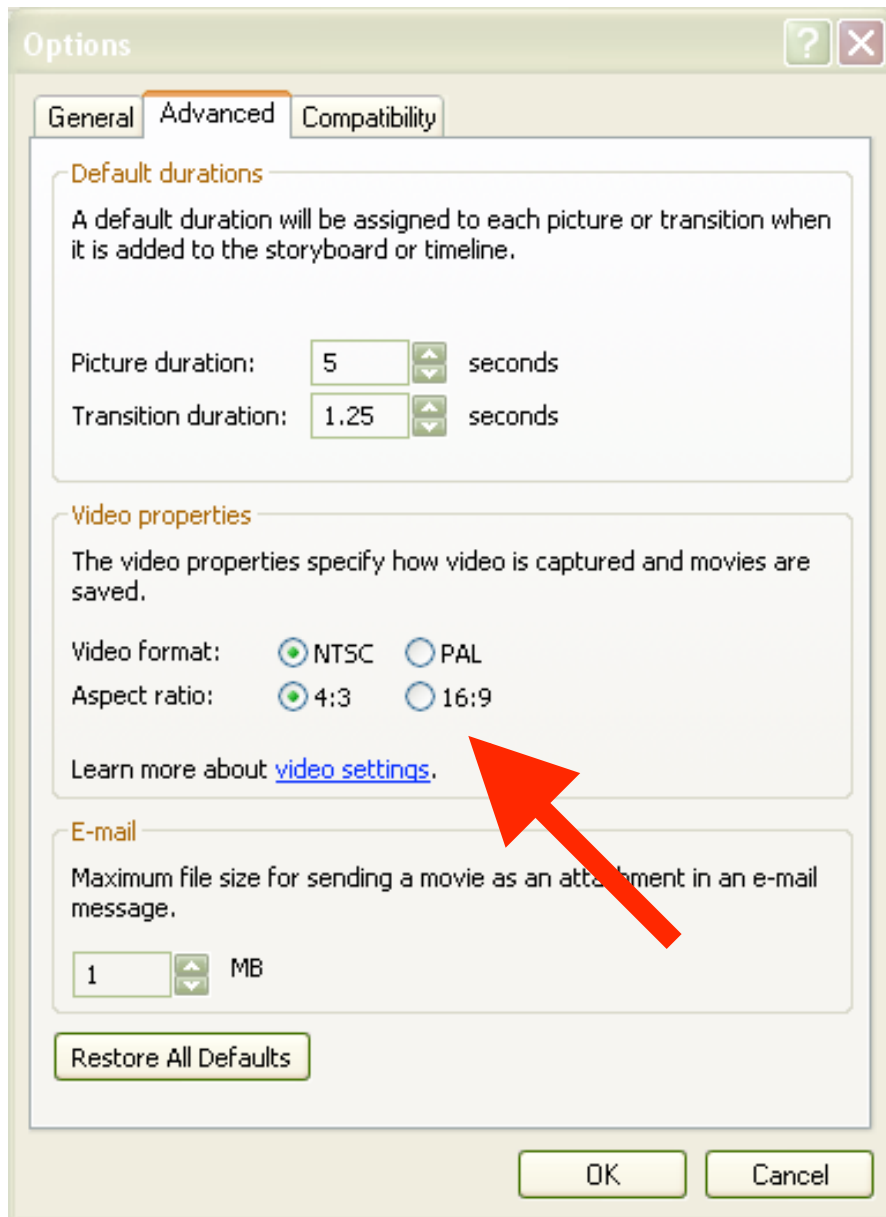


Video editing requires  
a lot of computer memory.

**Reboot** the computer  
before you begin.

**Shut it down**  
and restart.

Launch  
Windows Movie Maker  
from the **Start** menu.



## Most important:

Before you begin,  
select the correct  
settings.

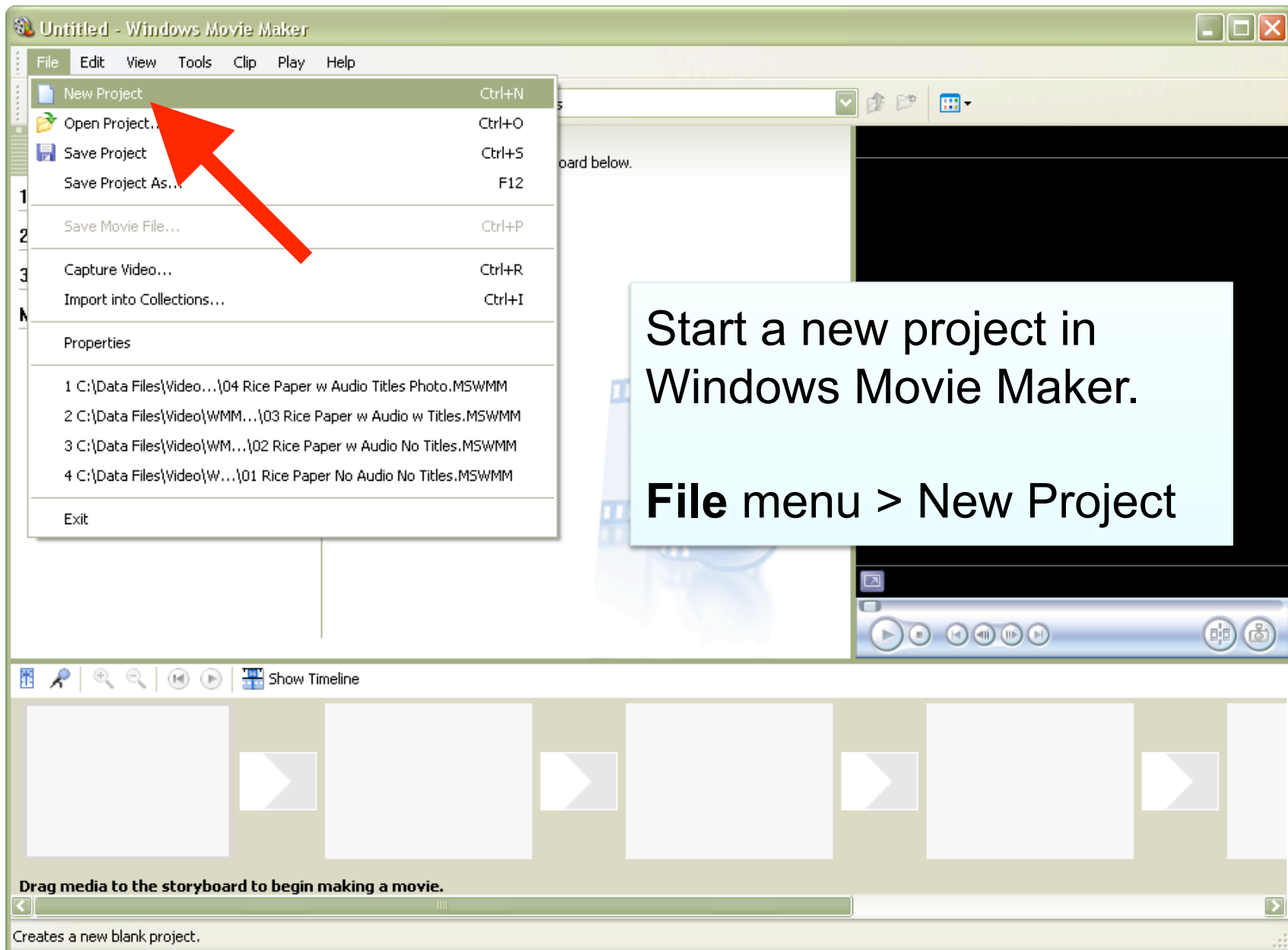
These must match  
your CAMERA  
settings.

If you SHOT at 16:9,  
you *must* select that  
here!

**Tools** menu >  
Options

Tab: **Advanced**





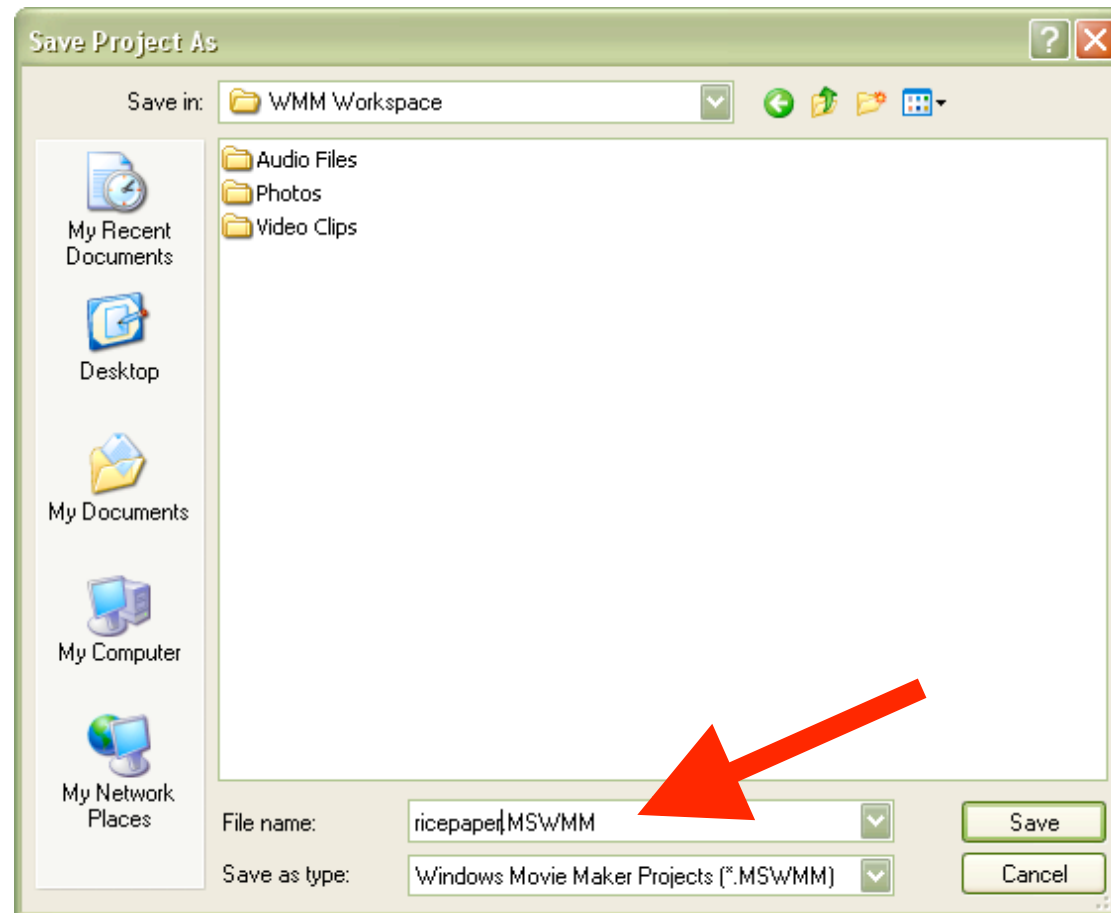
Saving the project file does not alter your original clips.

Save your project now.

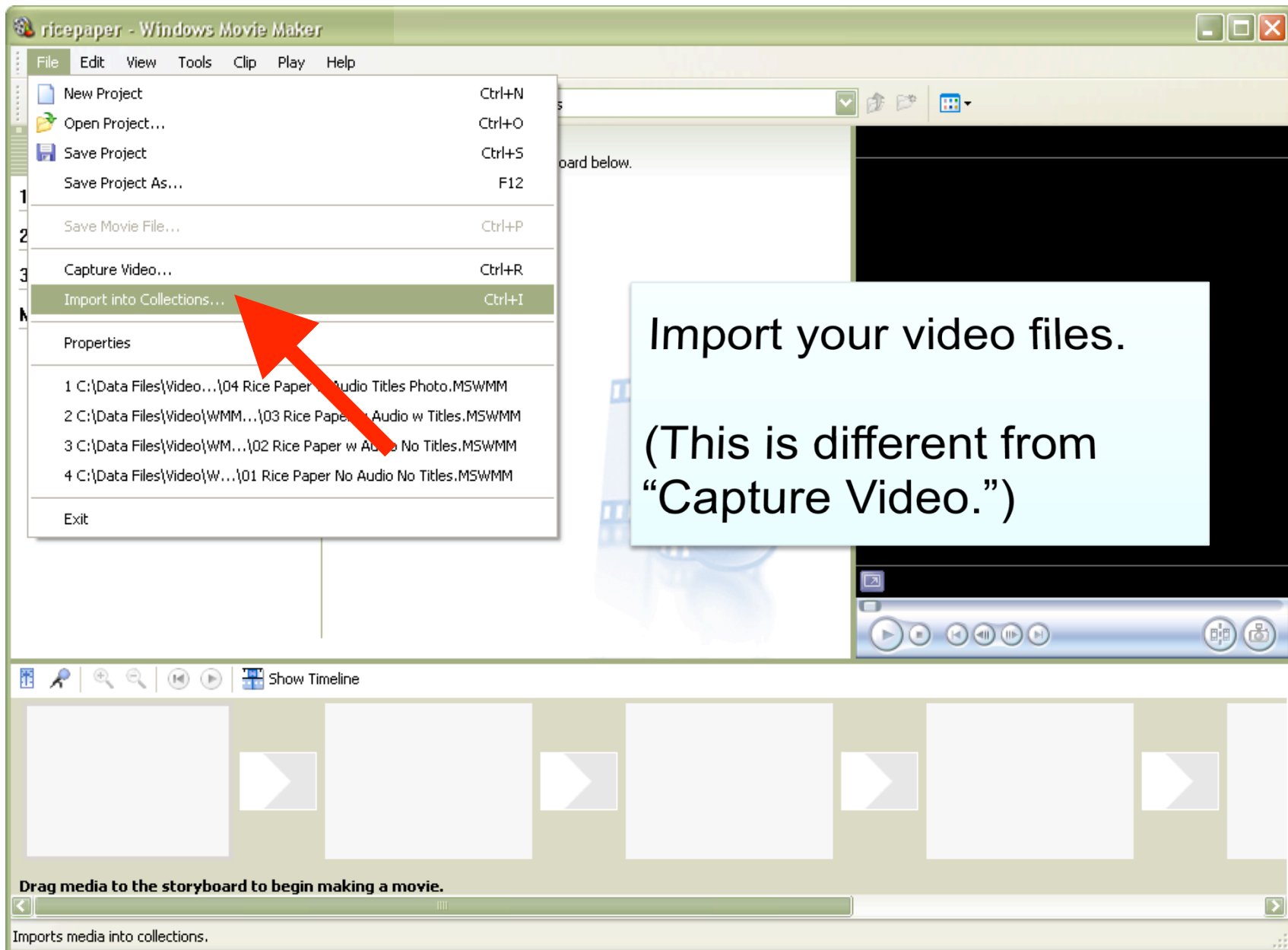
**File menu >**

Save Project As ...

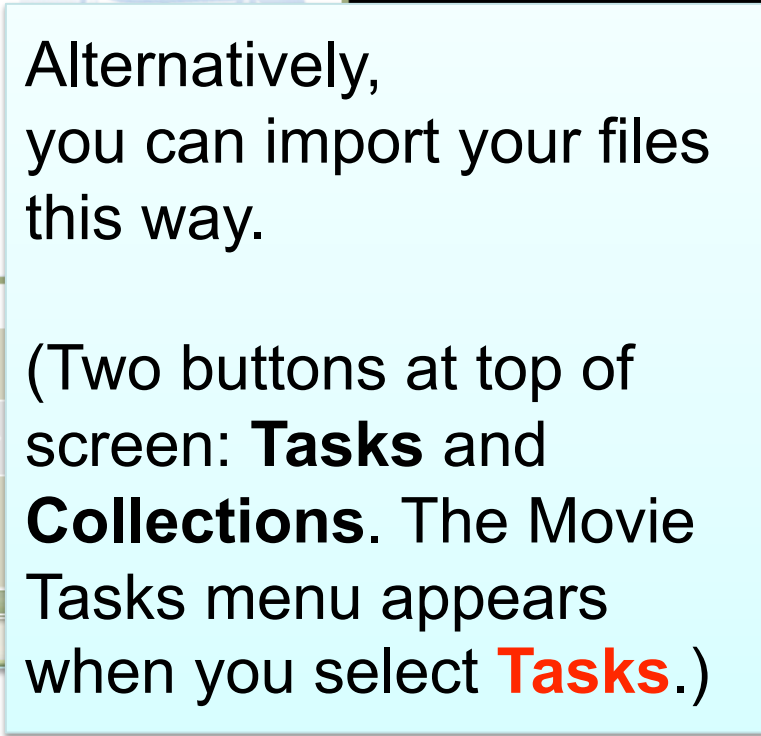
**Be very careful** to save it  
inside the same folder  
that contains  
your video clips!

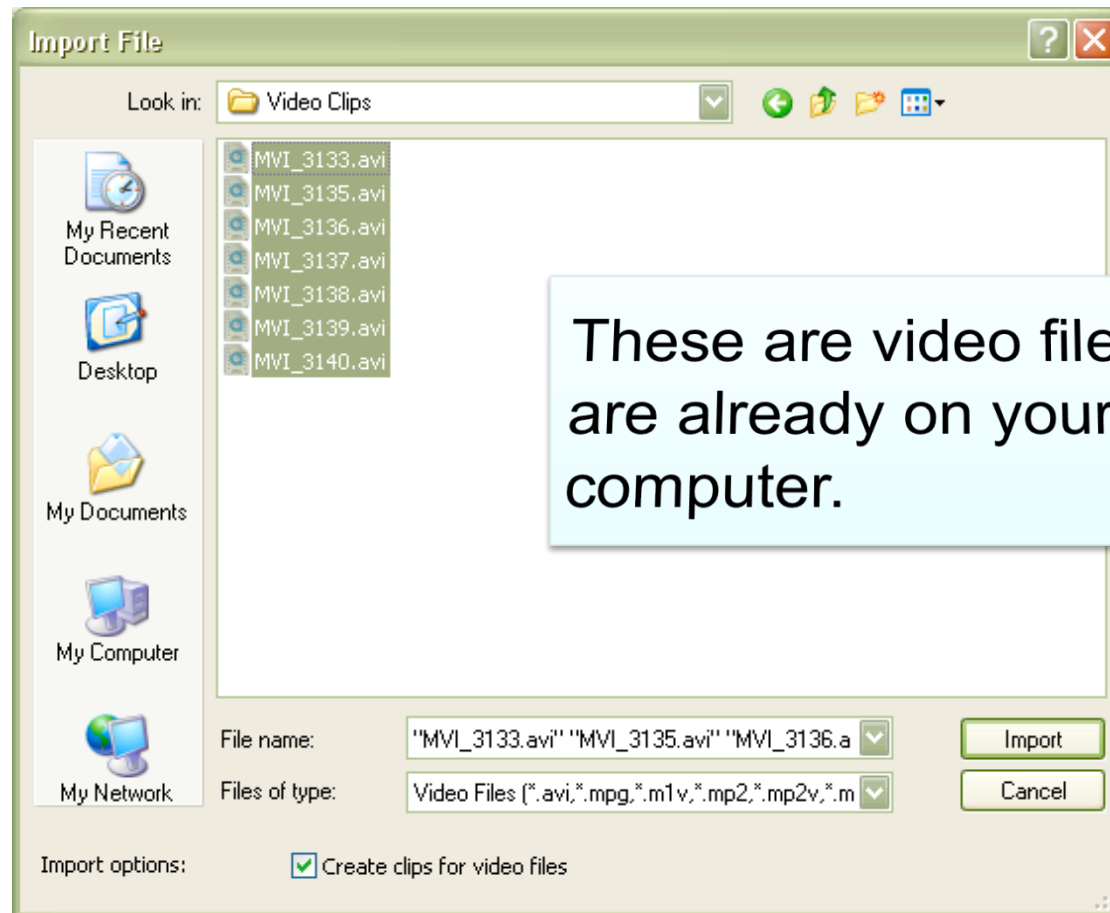


Name the project file and click Save.

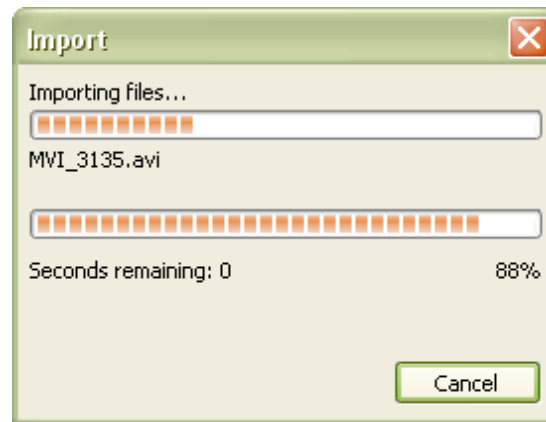


If you needed to transfer video from your camera, *then* you would capture.

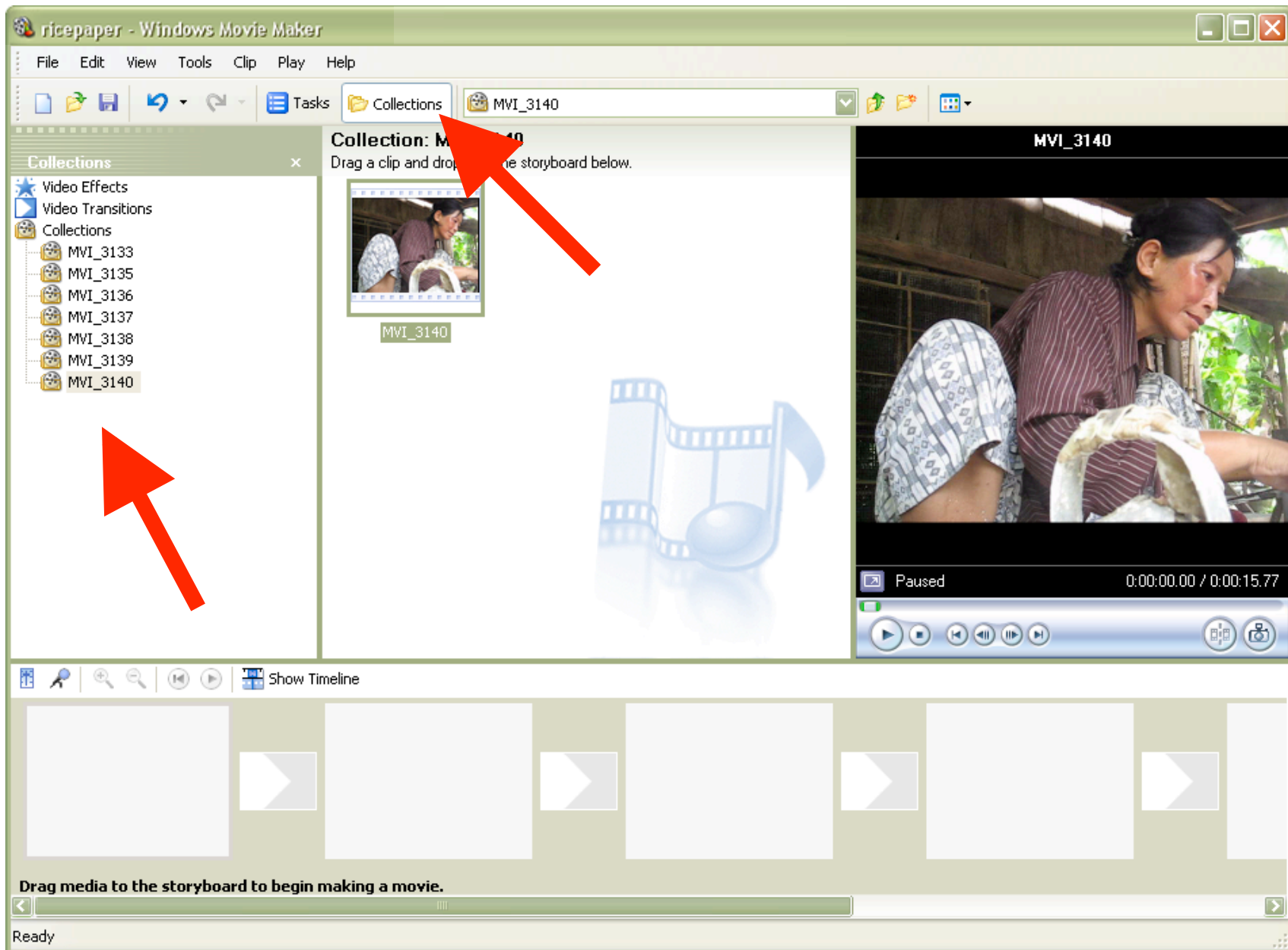




You can import many files at once.  
Hold down the **Shift** key and click to select.

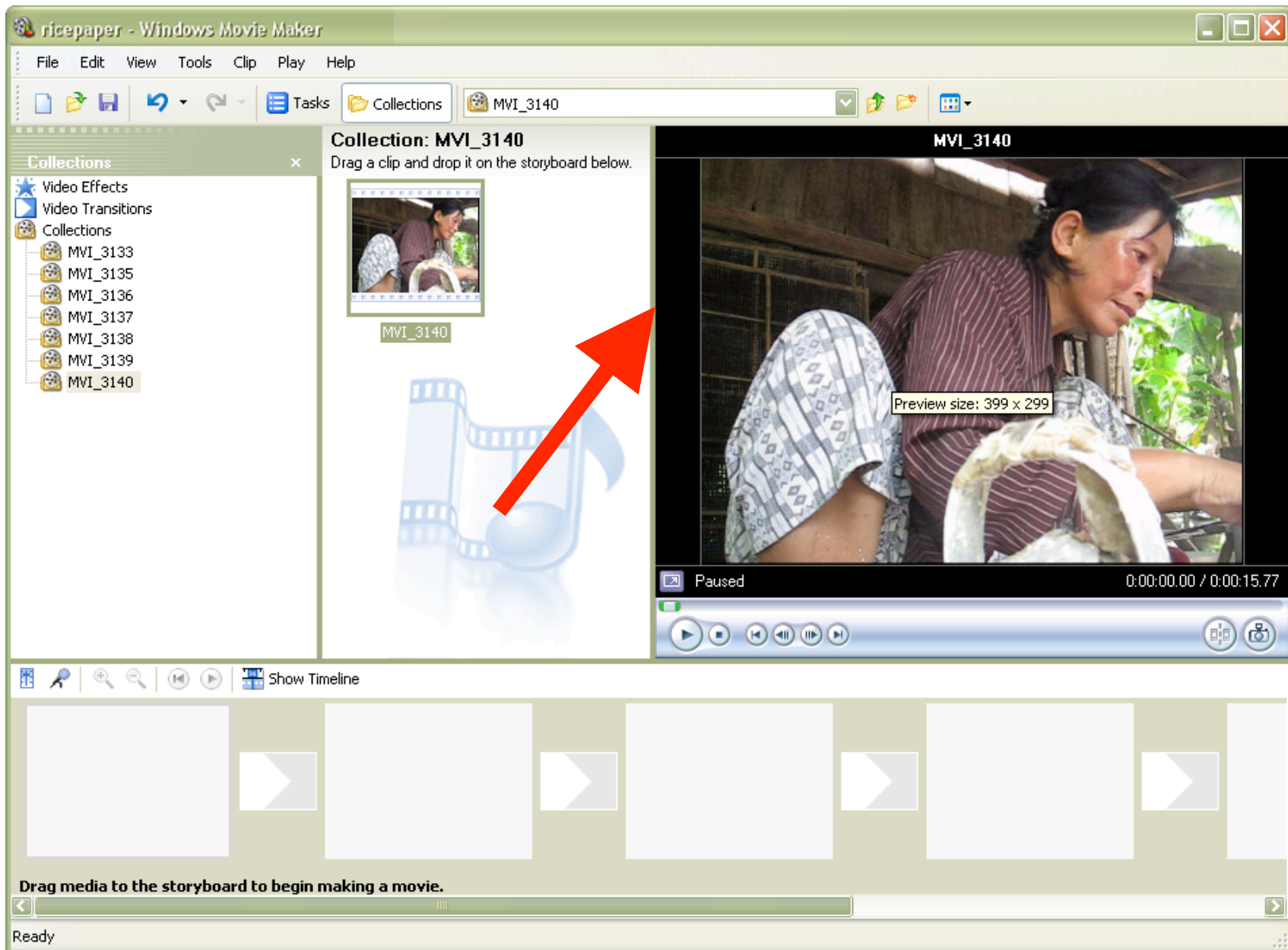


Wait until all files have been imported.

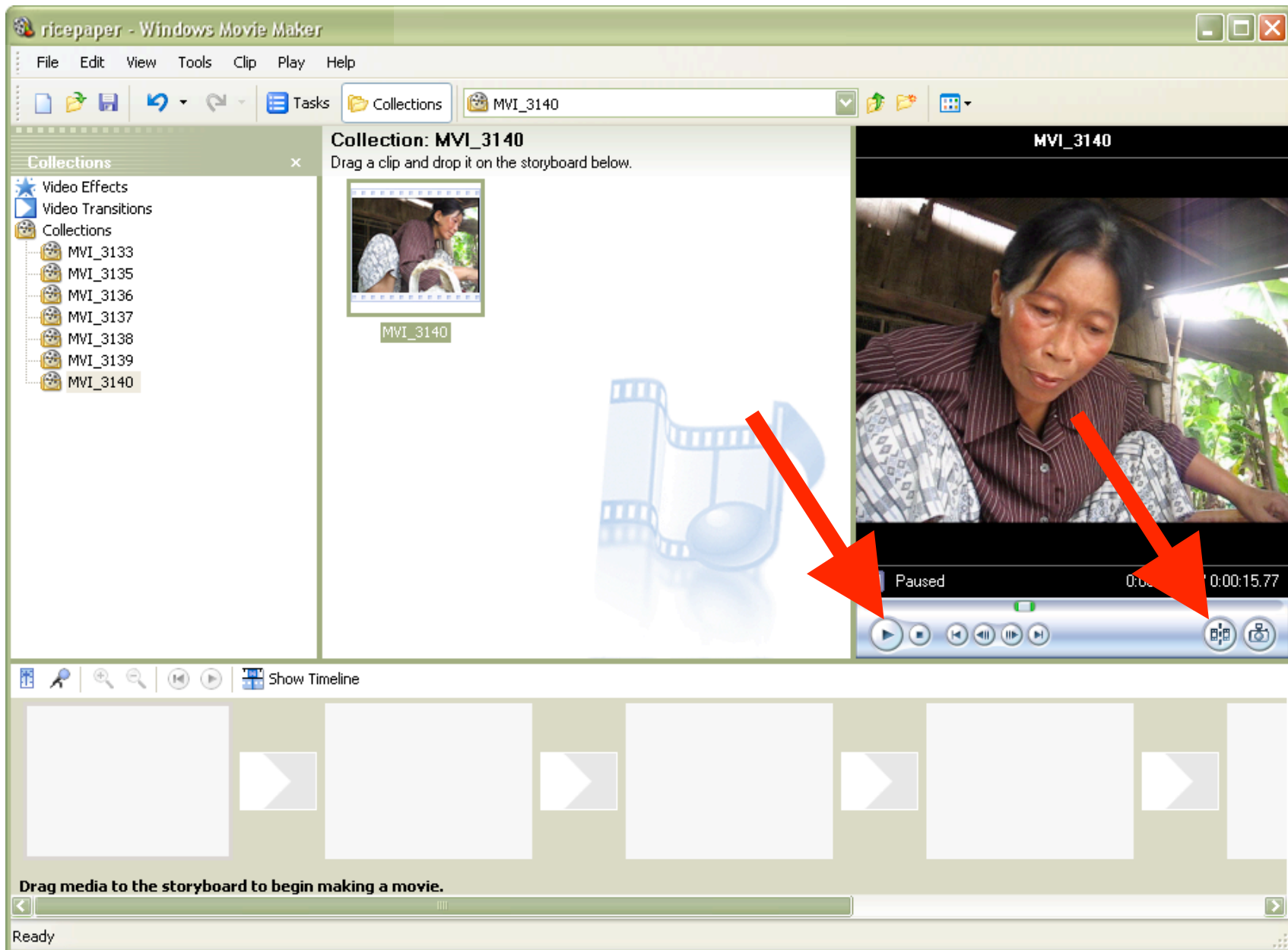


You may need to click the “Collections” button to see files.

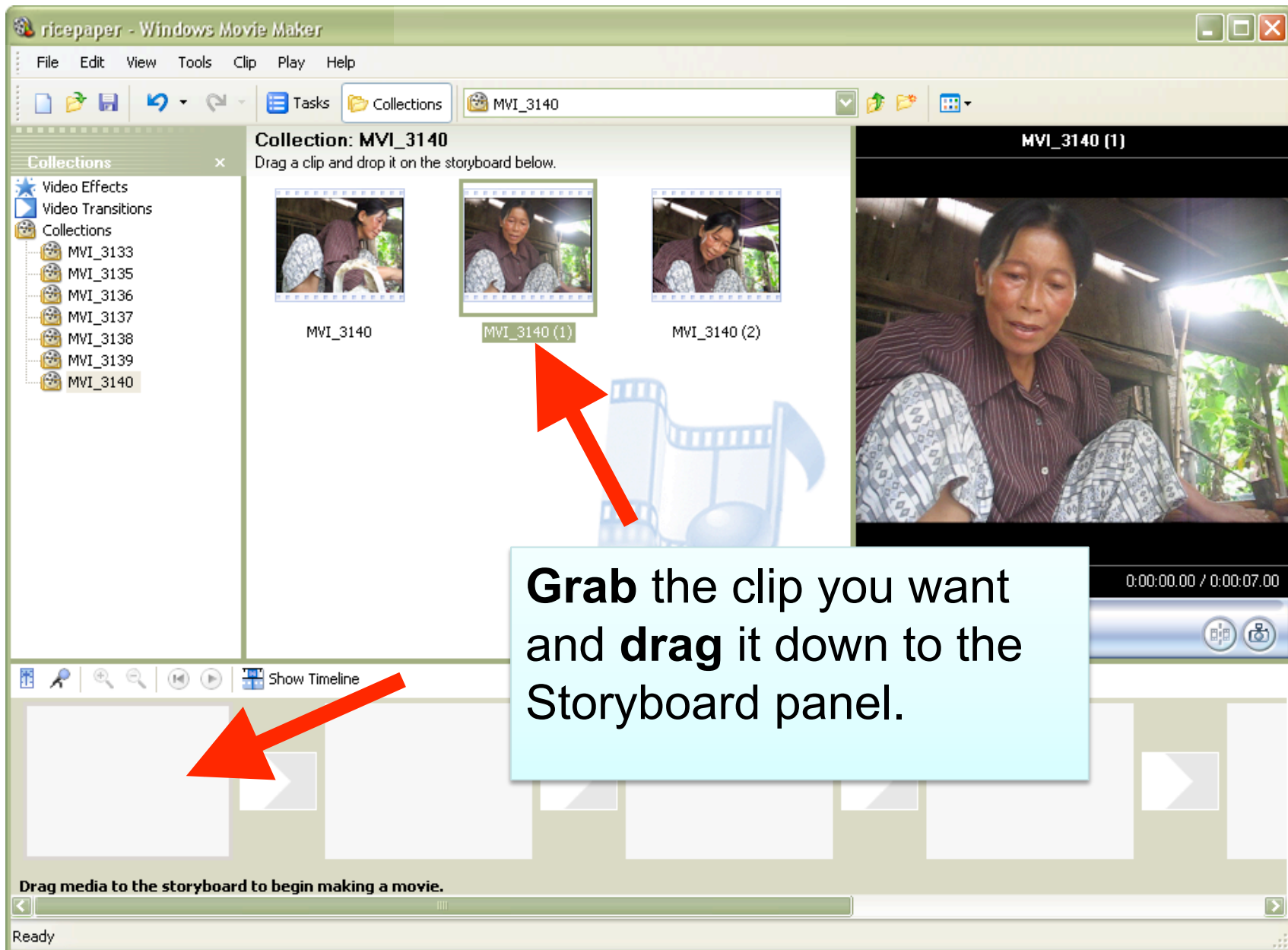




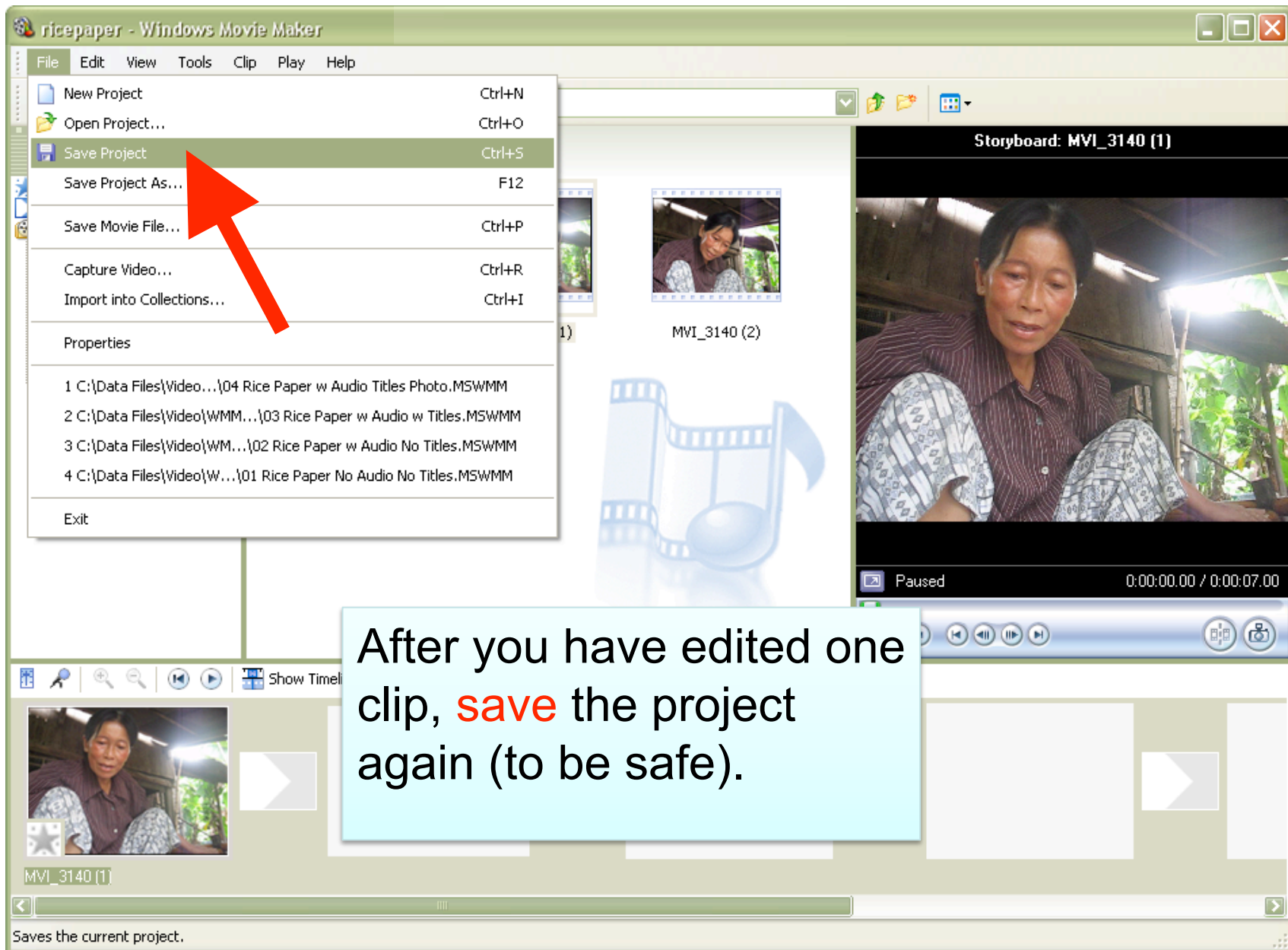
Grab and **drag** the left edge to enlarge the viewer.



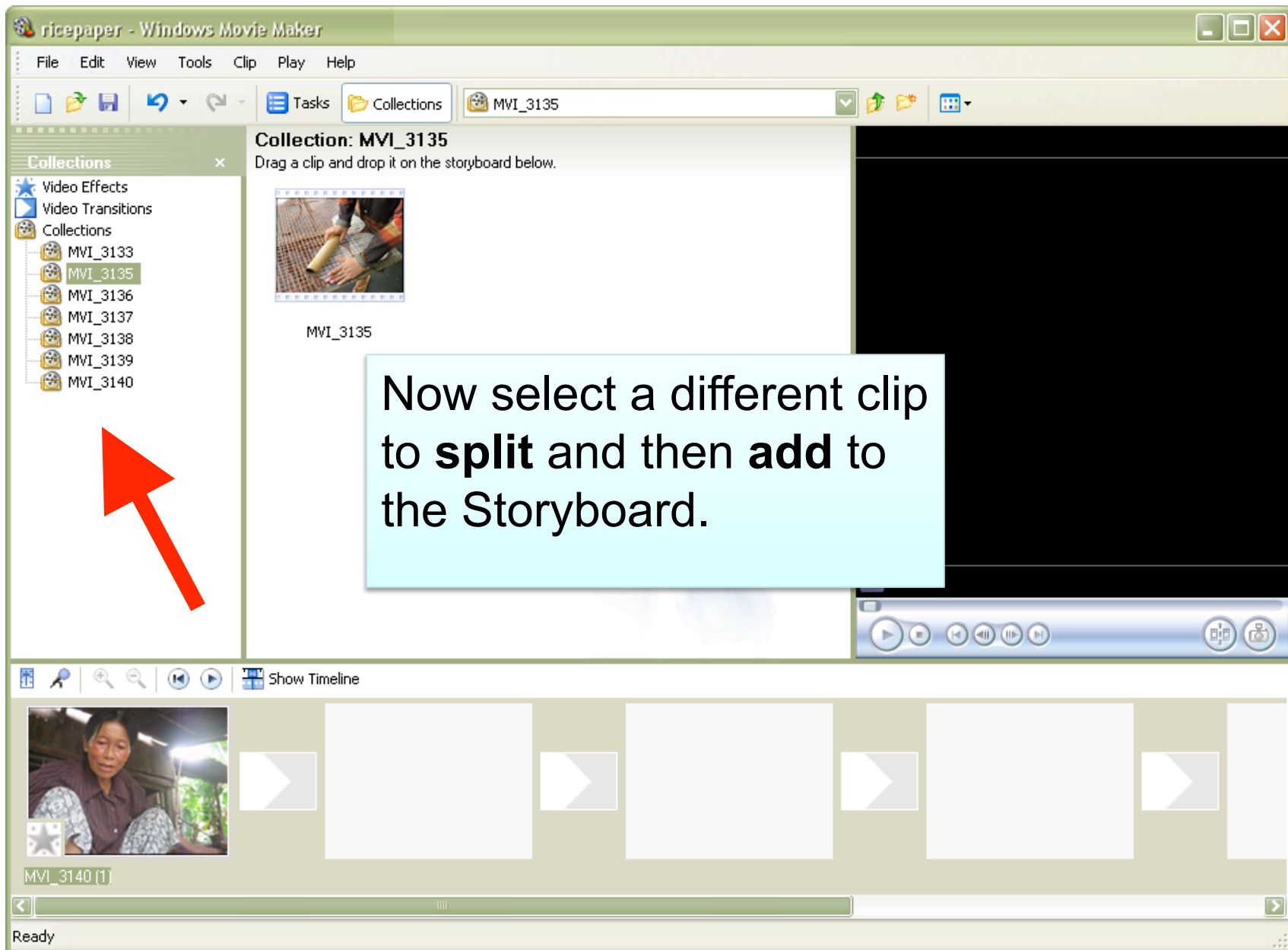
Play and pause the clip. Then **split** it.



Normally you **split** a clip 2 times, so you will have **3 clips**.



WMM is likely to *crash* or *freeze*, and you will **lose** your work.





ricepaper - Windows Movie Maker

File Edit View Tools Clip Play Help

Tasks Collections MVI\_3135

Collections

- Video Effects
- Video Transitions
- Collections
  - MVI\_3133
  - MVI\_3135
  - MVI\_3136
  - MVI\_3137
  - MVI\_3138
  - MVI\_3139
  - MVI\_3140

Collection: MVI\_3135

Drag a clip and drop it on the storyboard below.

MVI\_3135 MVI\_3135 (1)

MVI\_3135 (1)

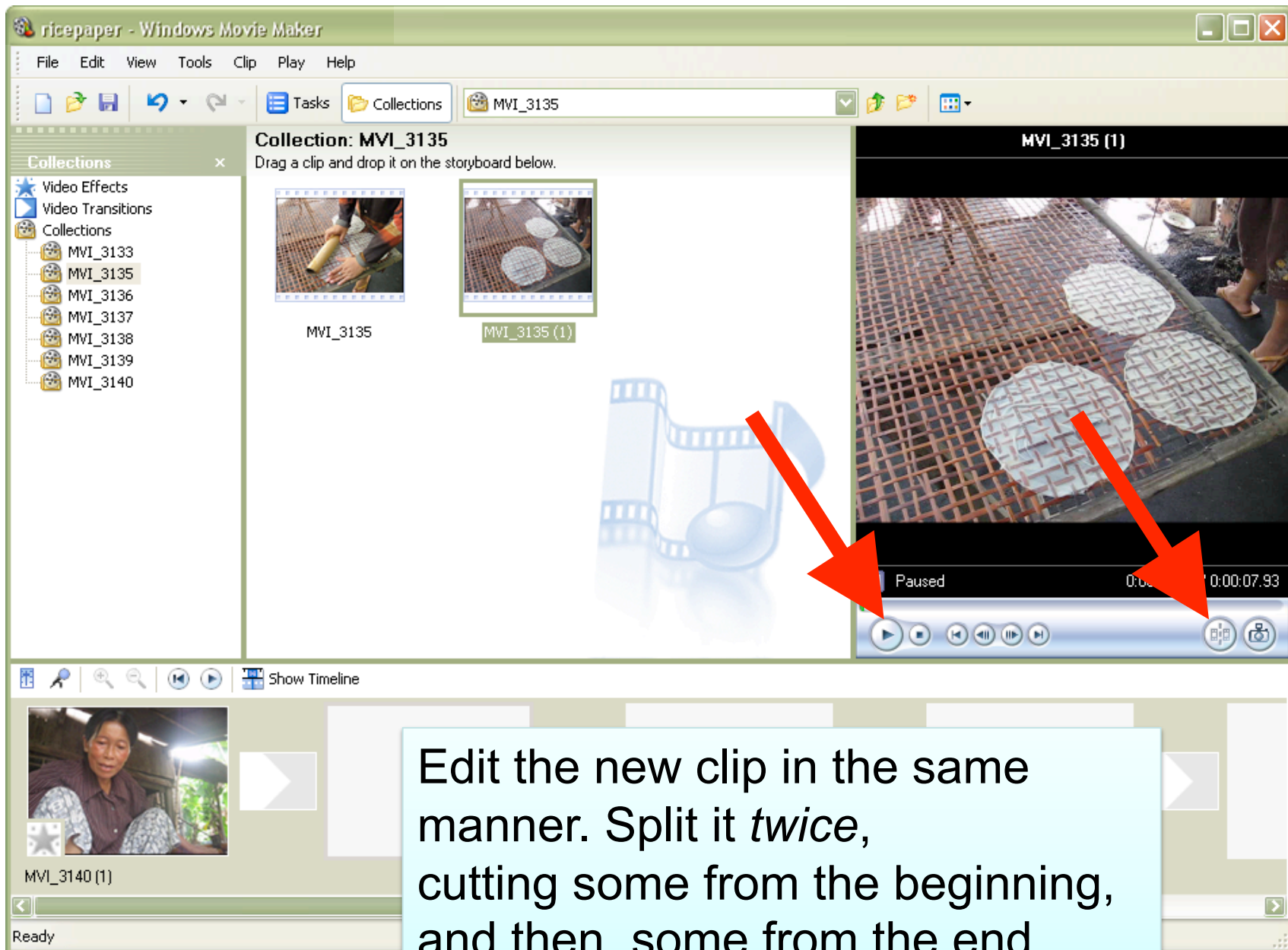
Paused 0:00:07.93

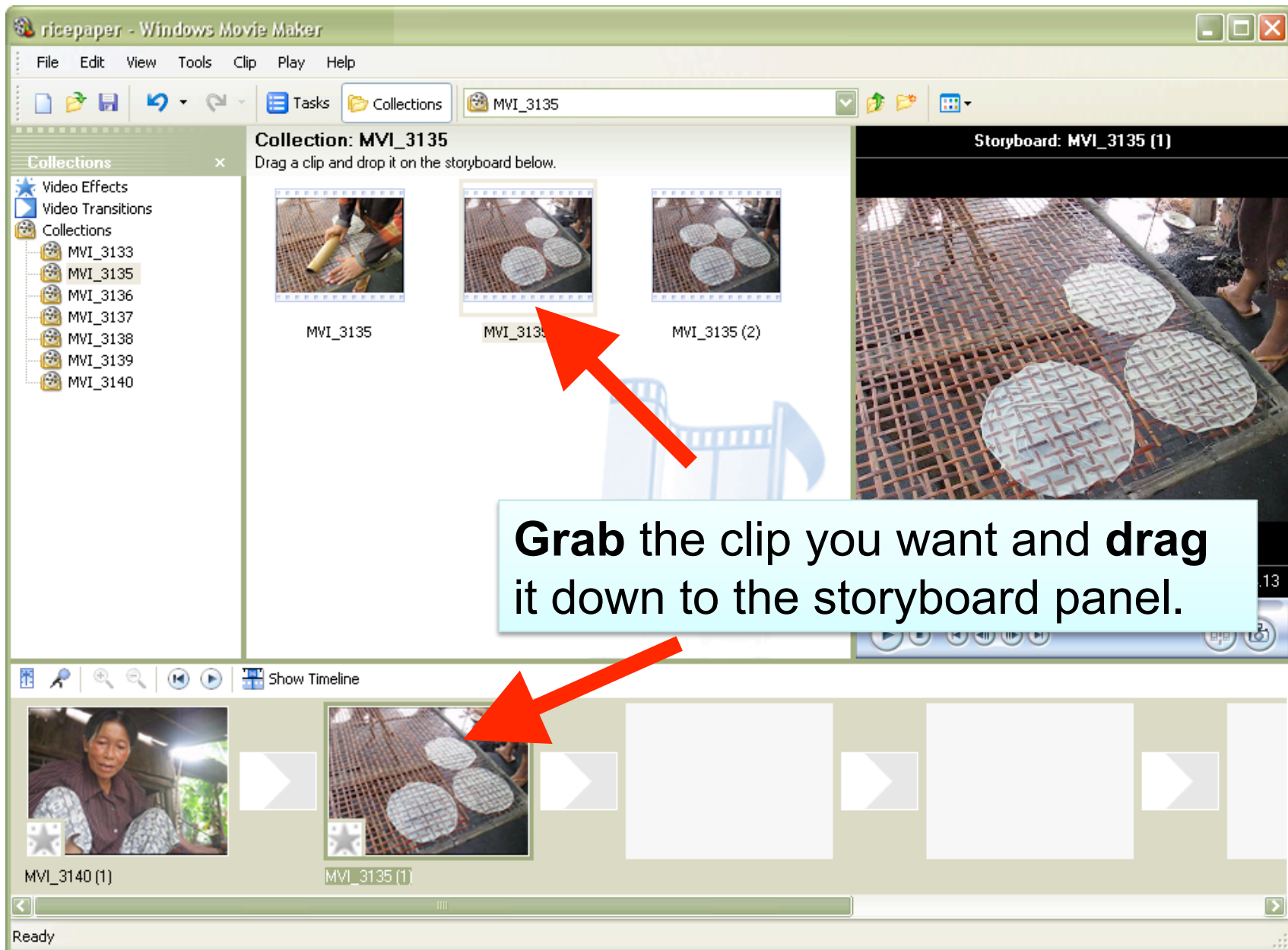
Show Timeline

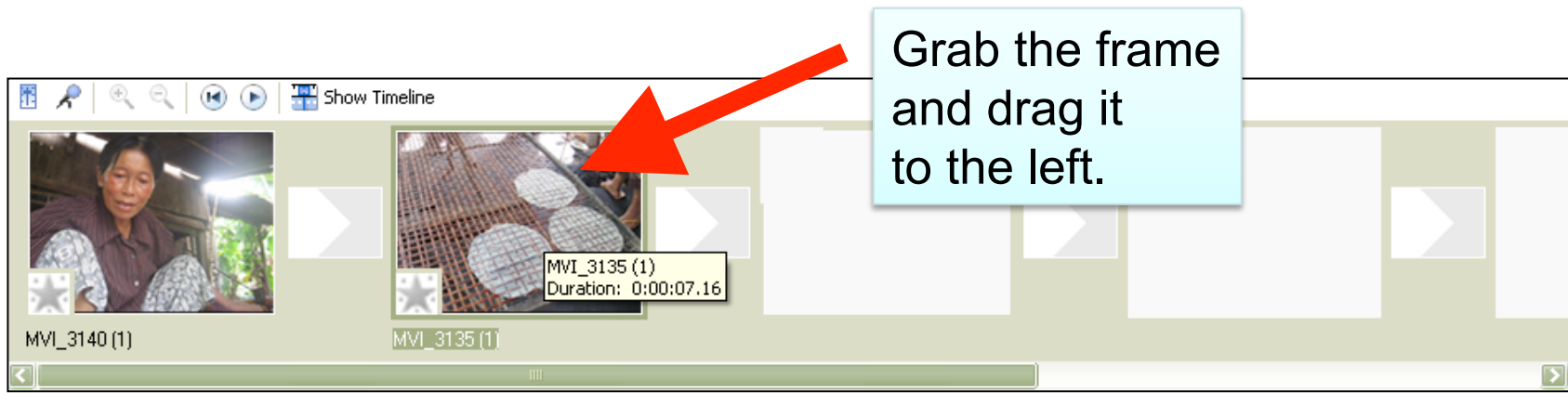
MVI\_3140 (1)

Ready

Edit the new clip in the same manner. Split it *twice*, cutting some from the beginning, and then, some from the end.

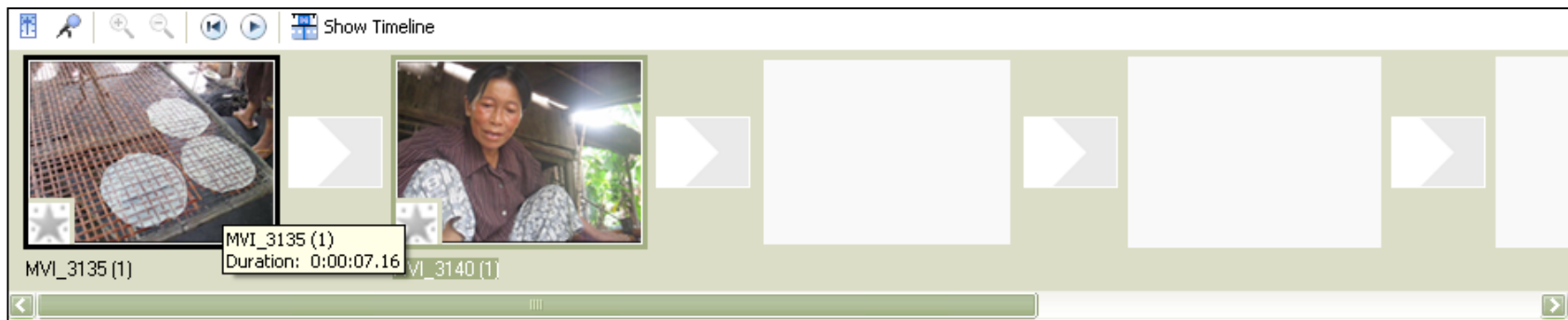




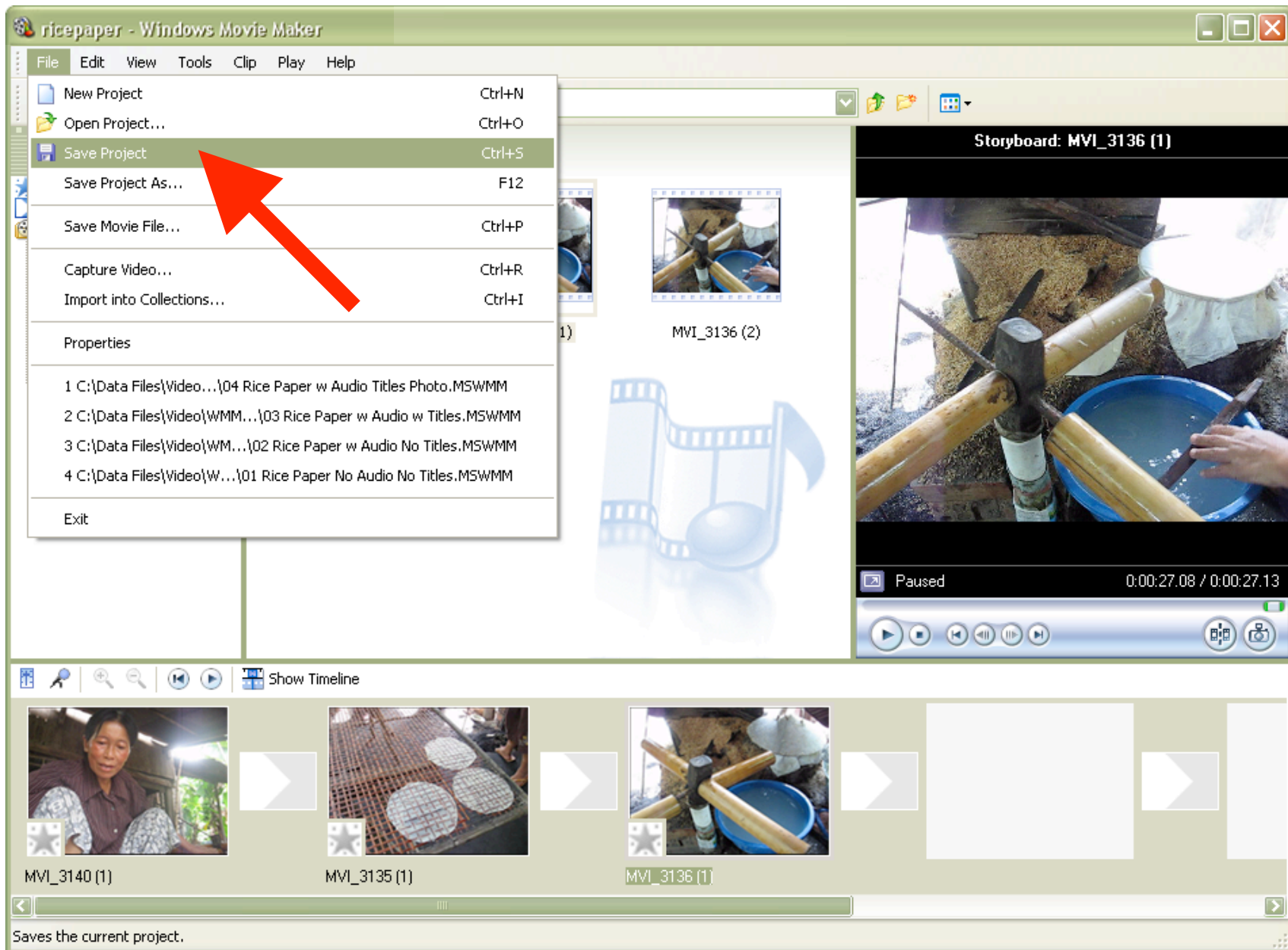


At any time, you can move the clips  
**forward** or **backward** in the storyboard.

This *changes the order* in which the clips  
will play in your final movie.

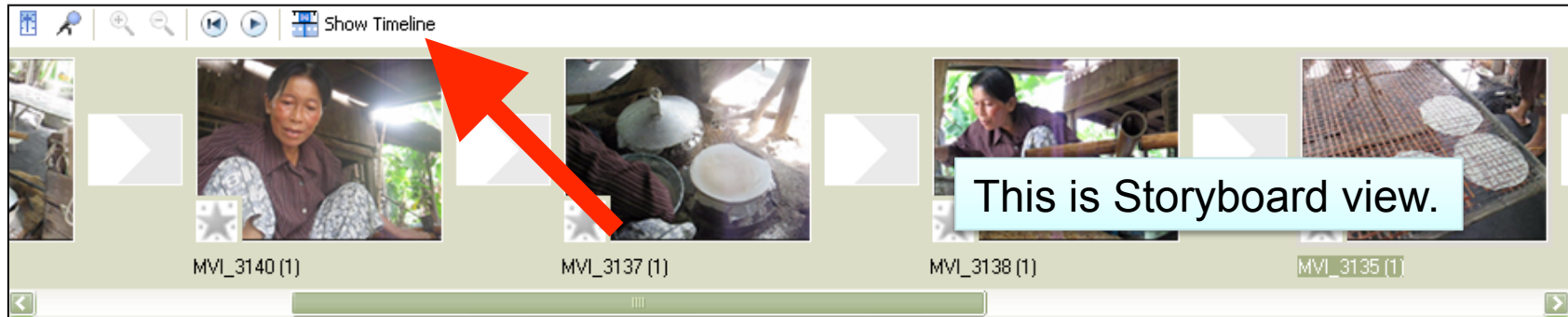




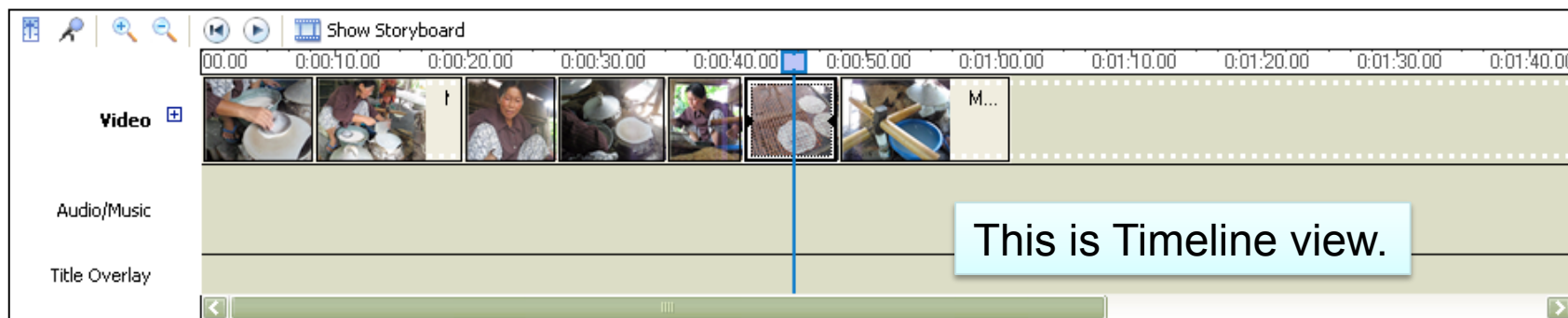


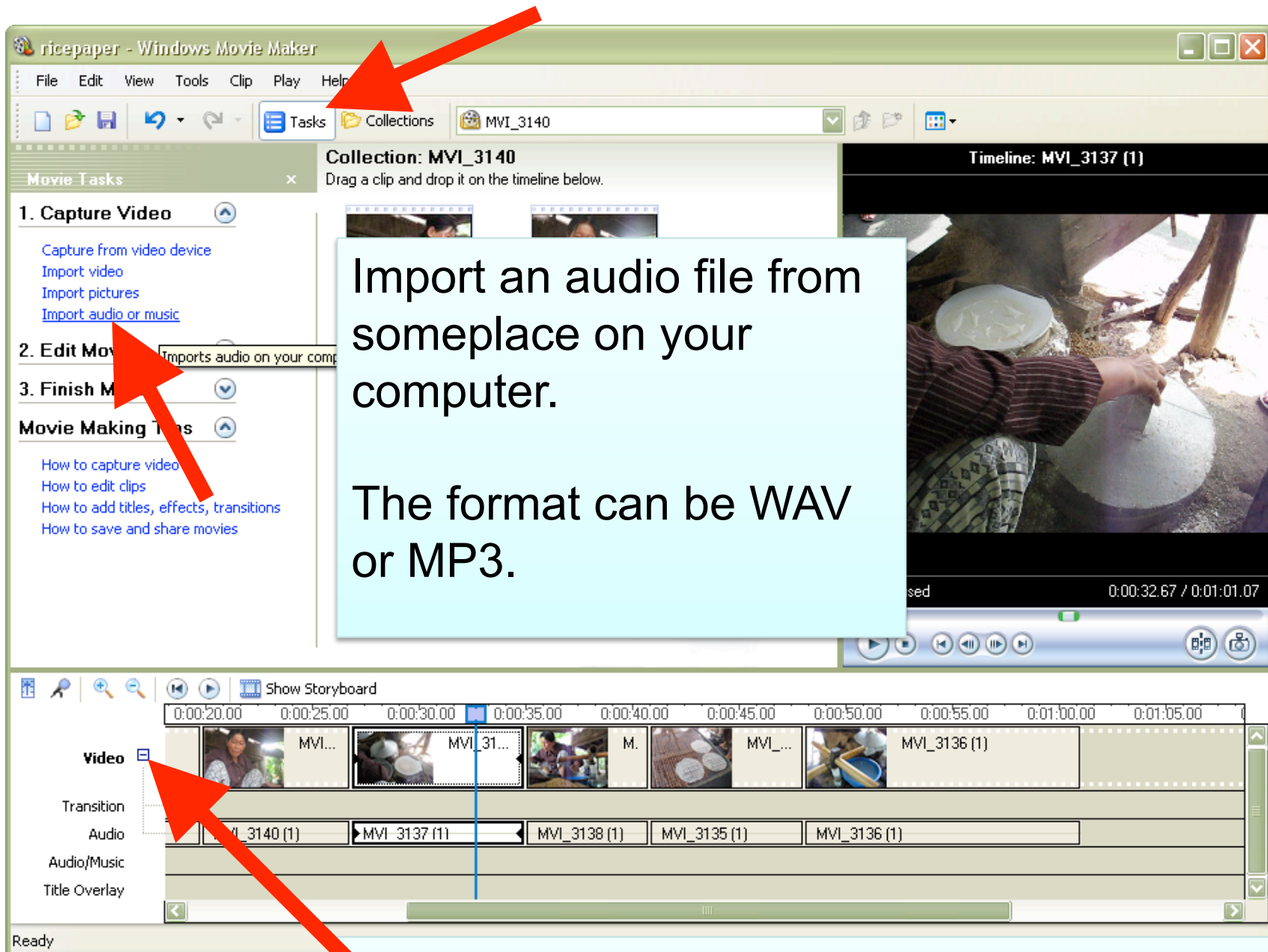
**Save** your project often.

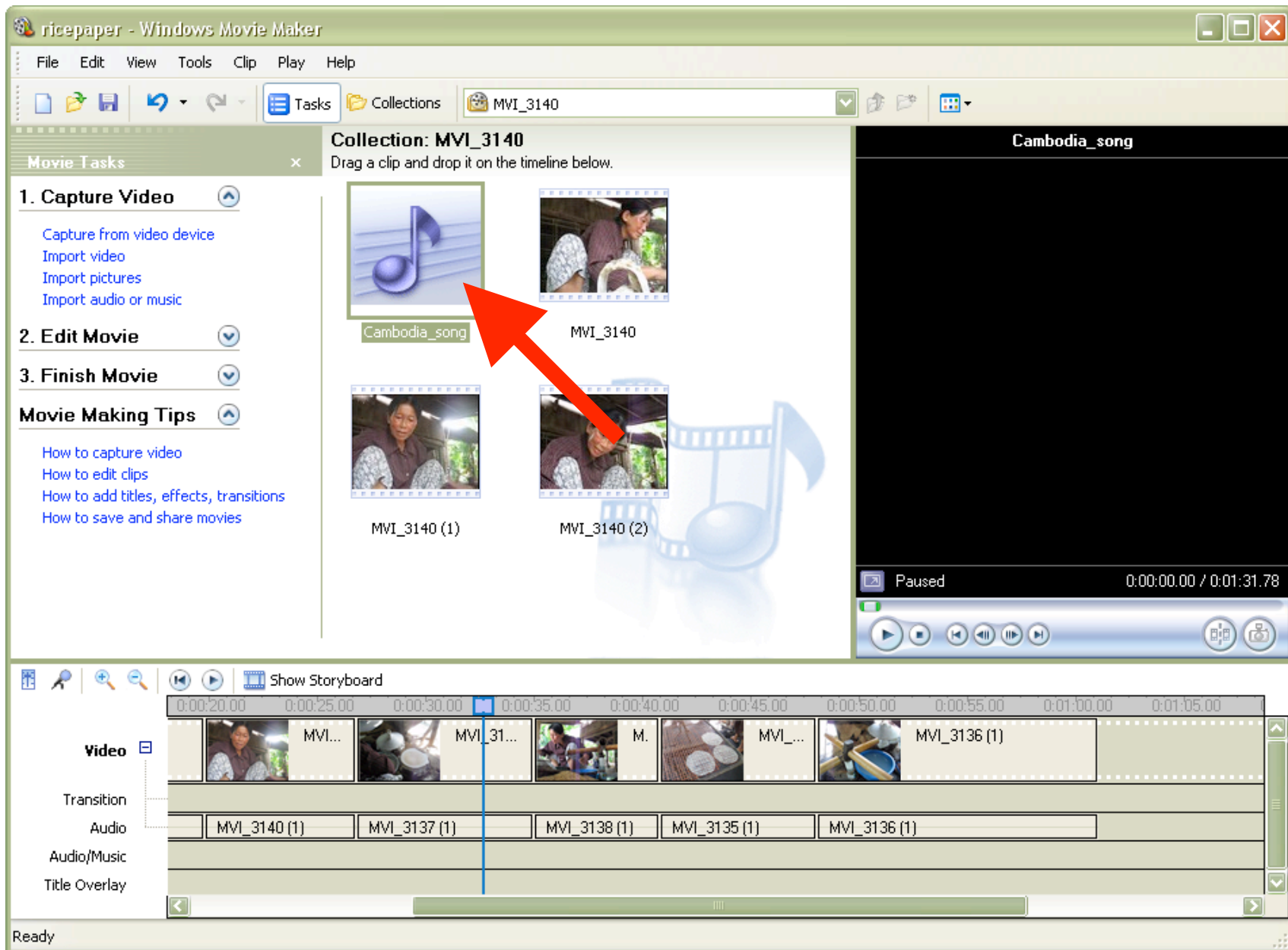
Adding an audio track  
to the project



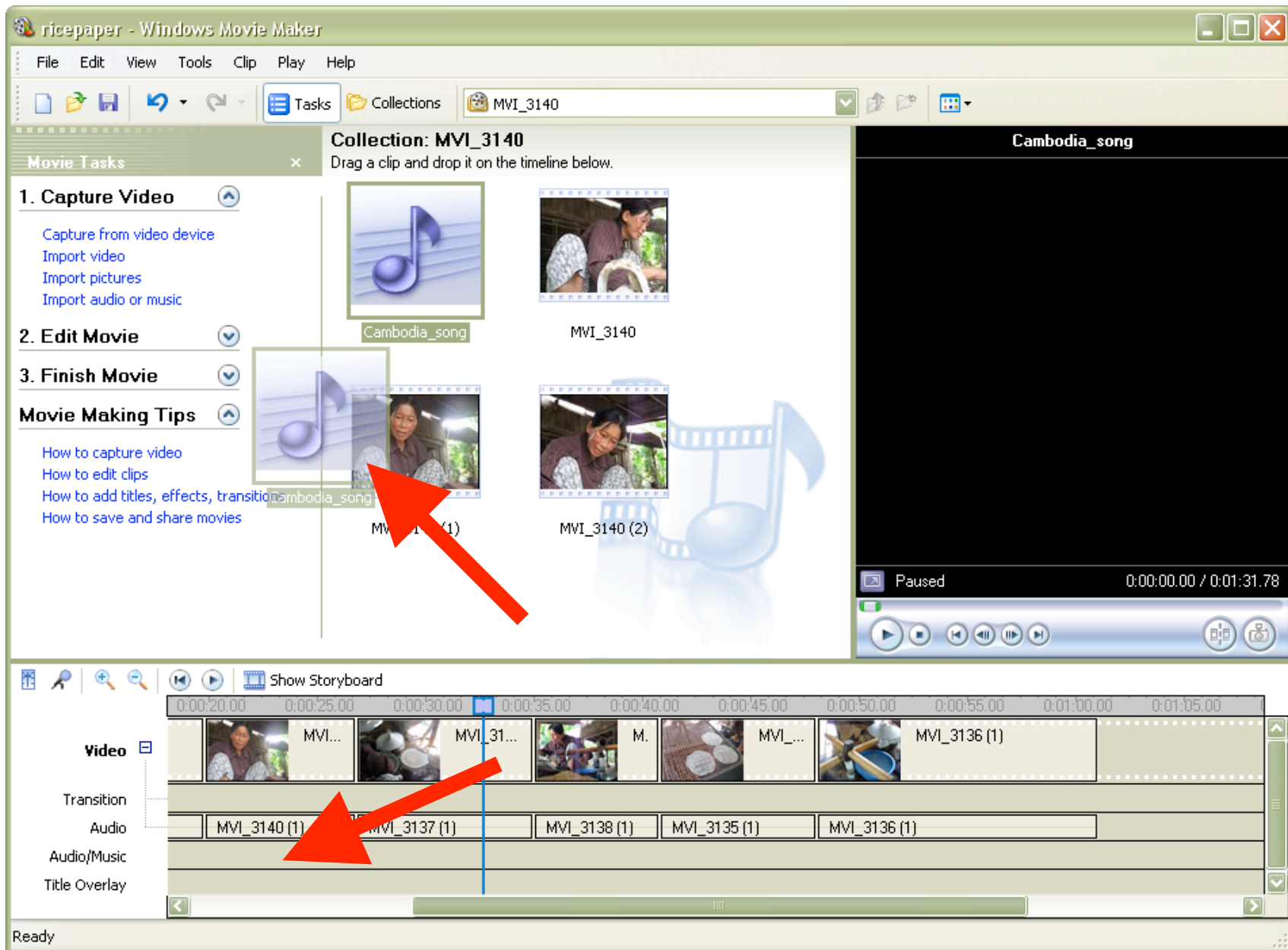
Before adding an audio track, *switch* from Storyboard to **Timeline** view.  
(The **button** toggles between the two.)





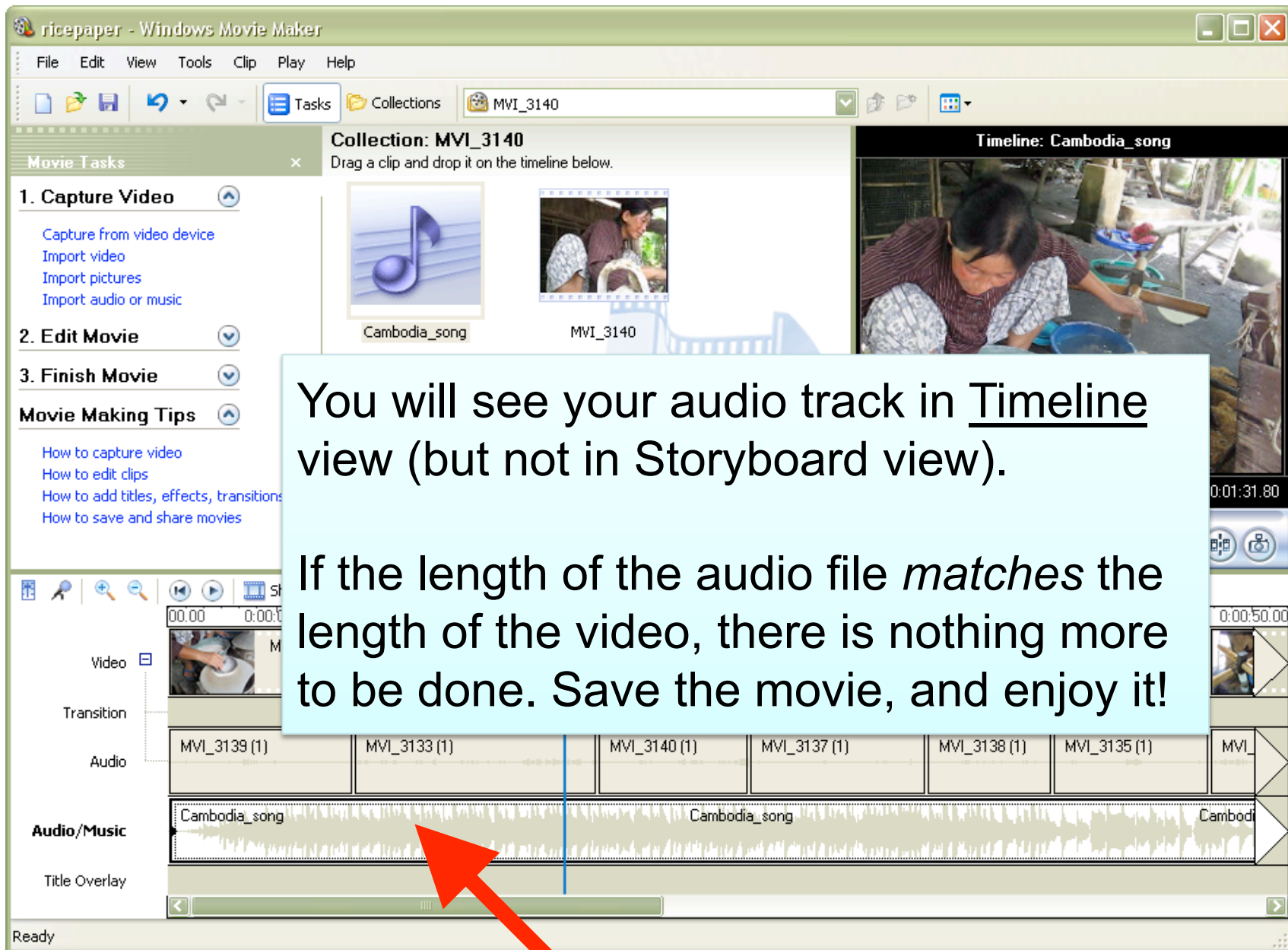


The audio file will appear this way.



Grab the audio file and **drag** it to the Audio/Music track.

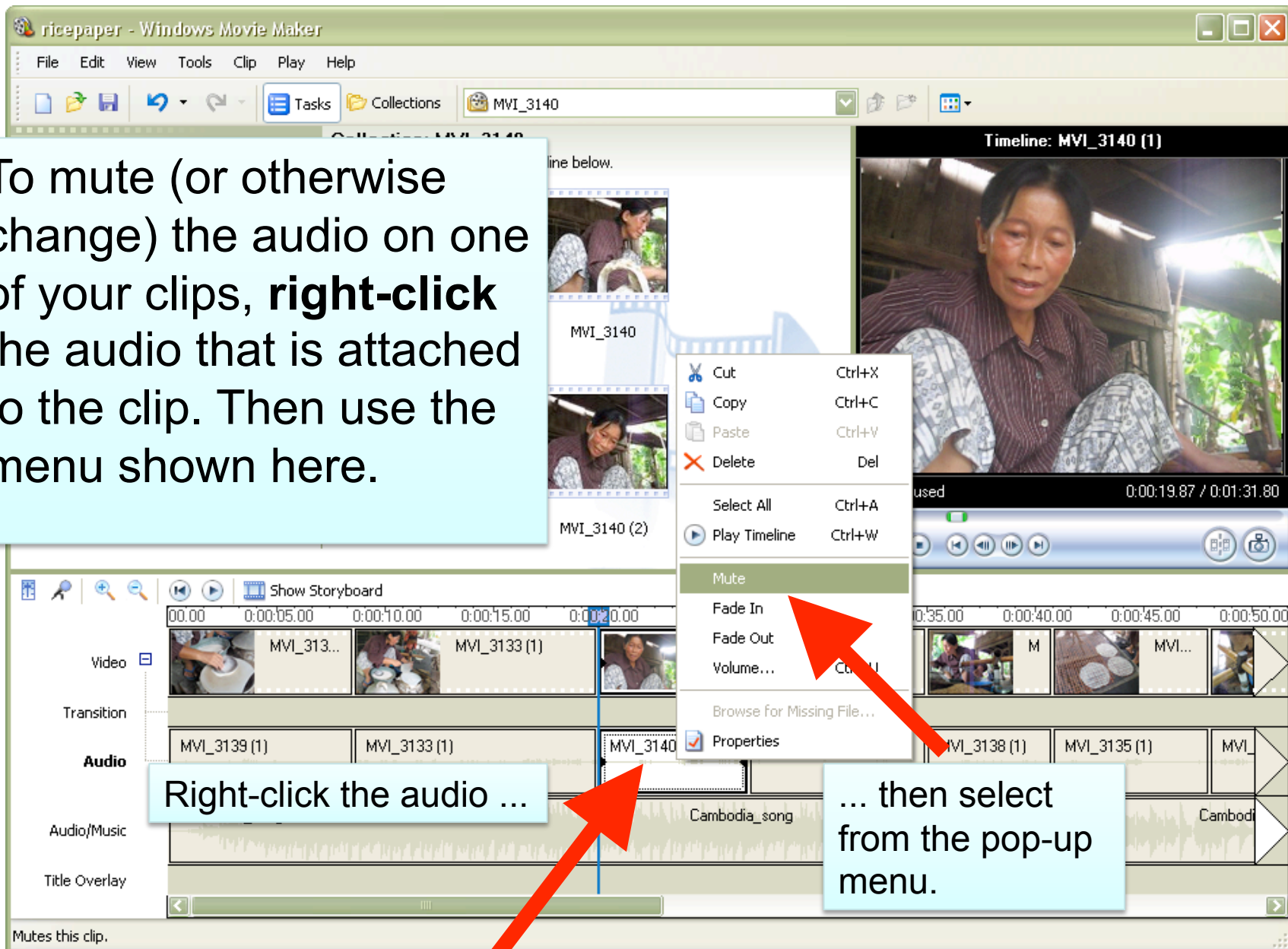




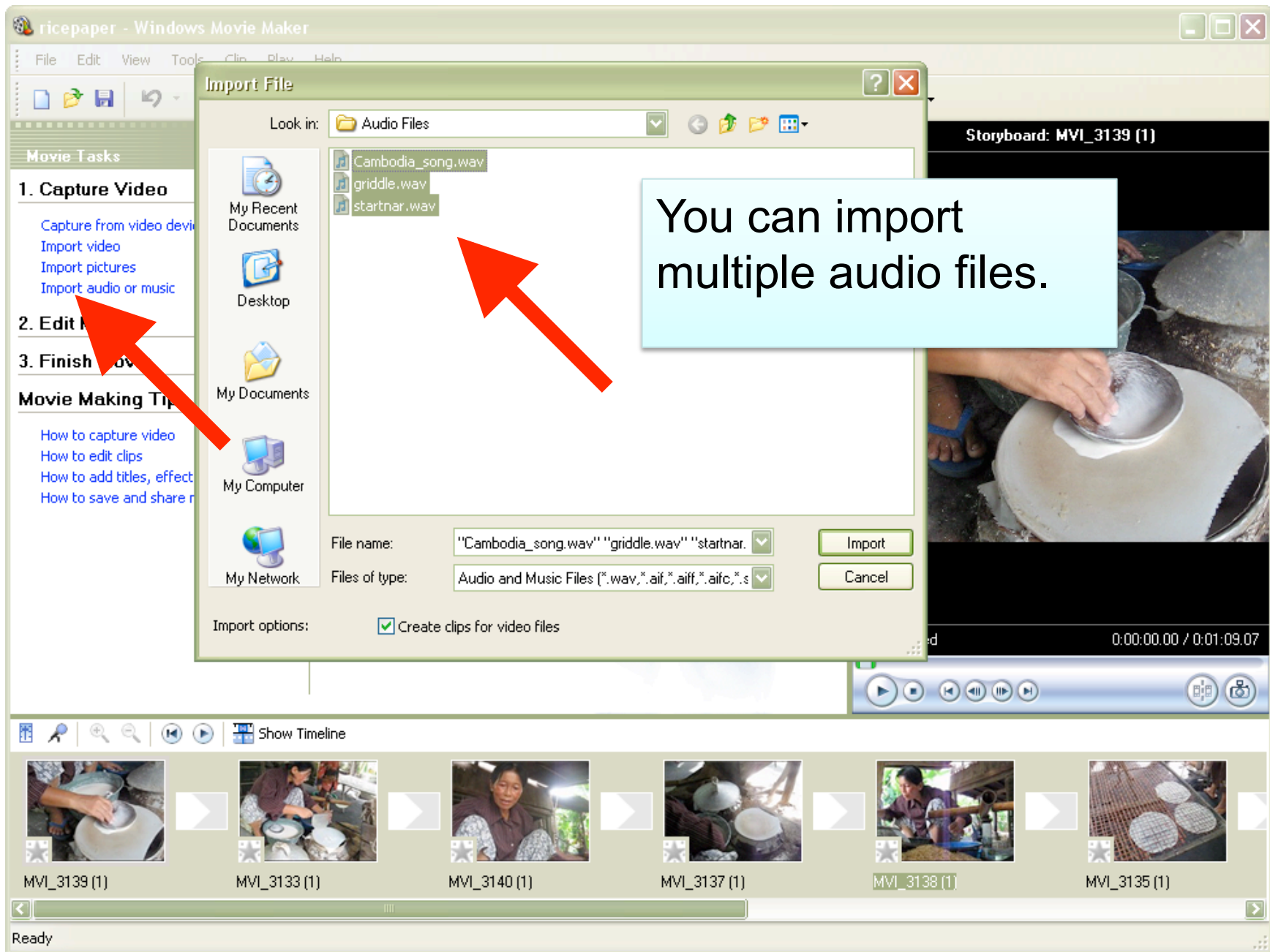
You can adjust the volume  
of the audio  
on any individual video clip.

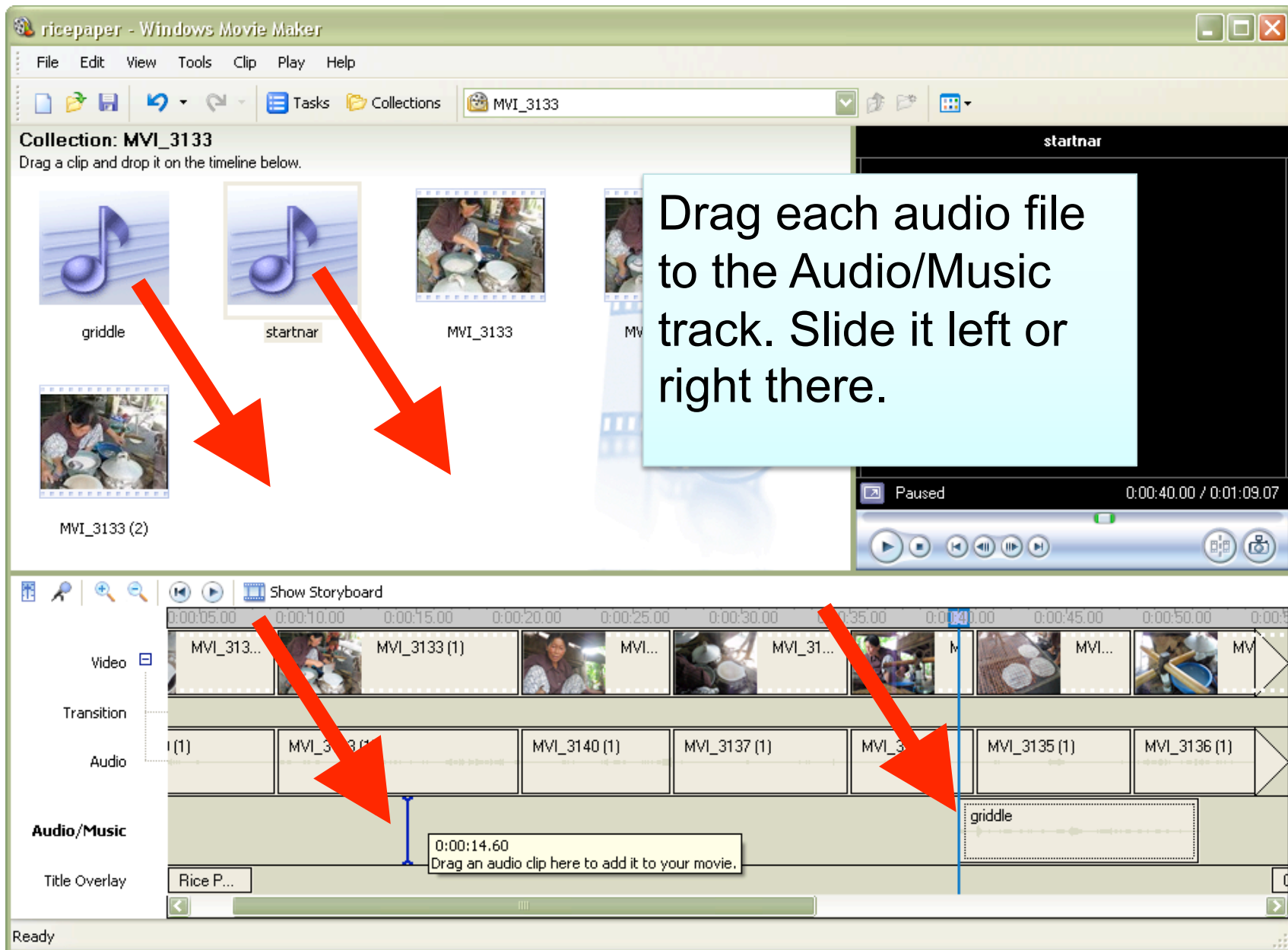


To mute (or otherwise change) the audio on one of your clips, **right-click** the audio that is attached to the clip. Then use the menu shown here.



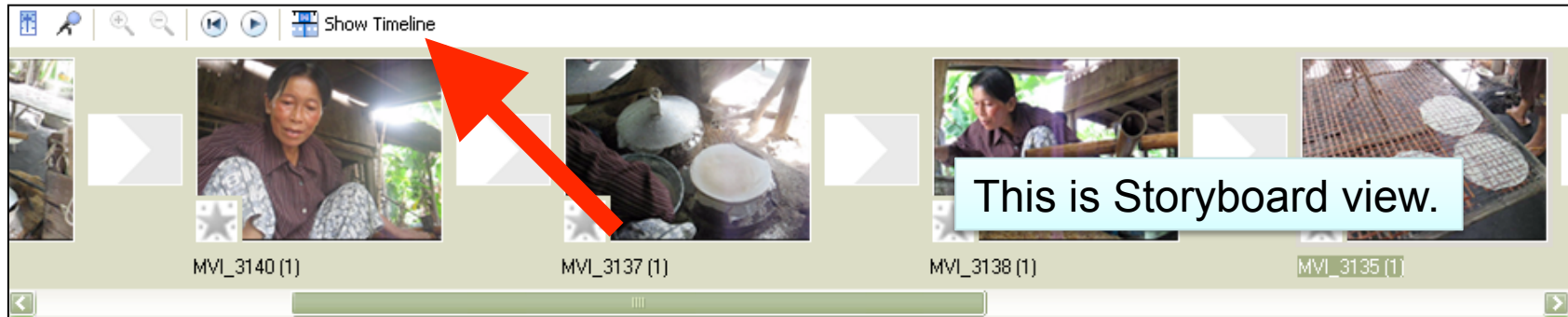
You can use more than one **audio clip**  
on the single Audio/Music track.  
However, you cannot add or layer tracks.



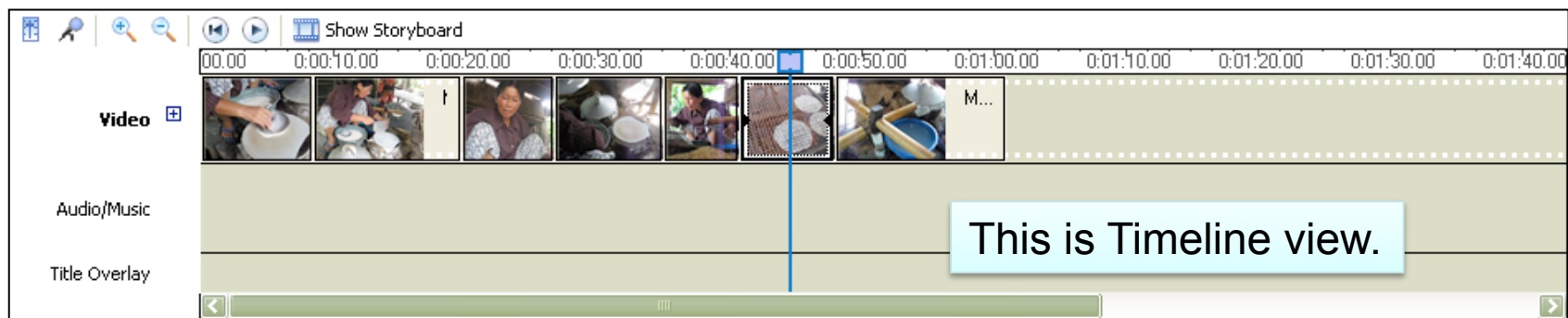


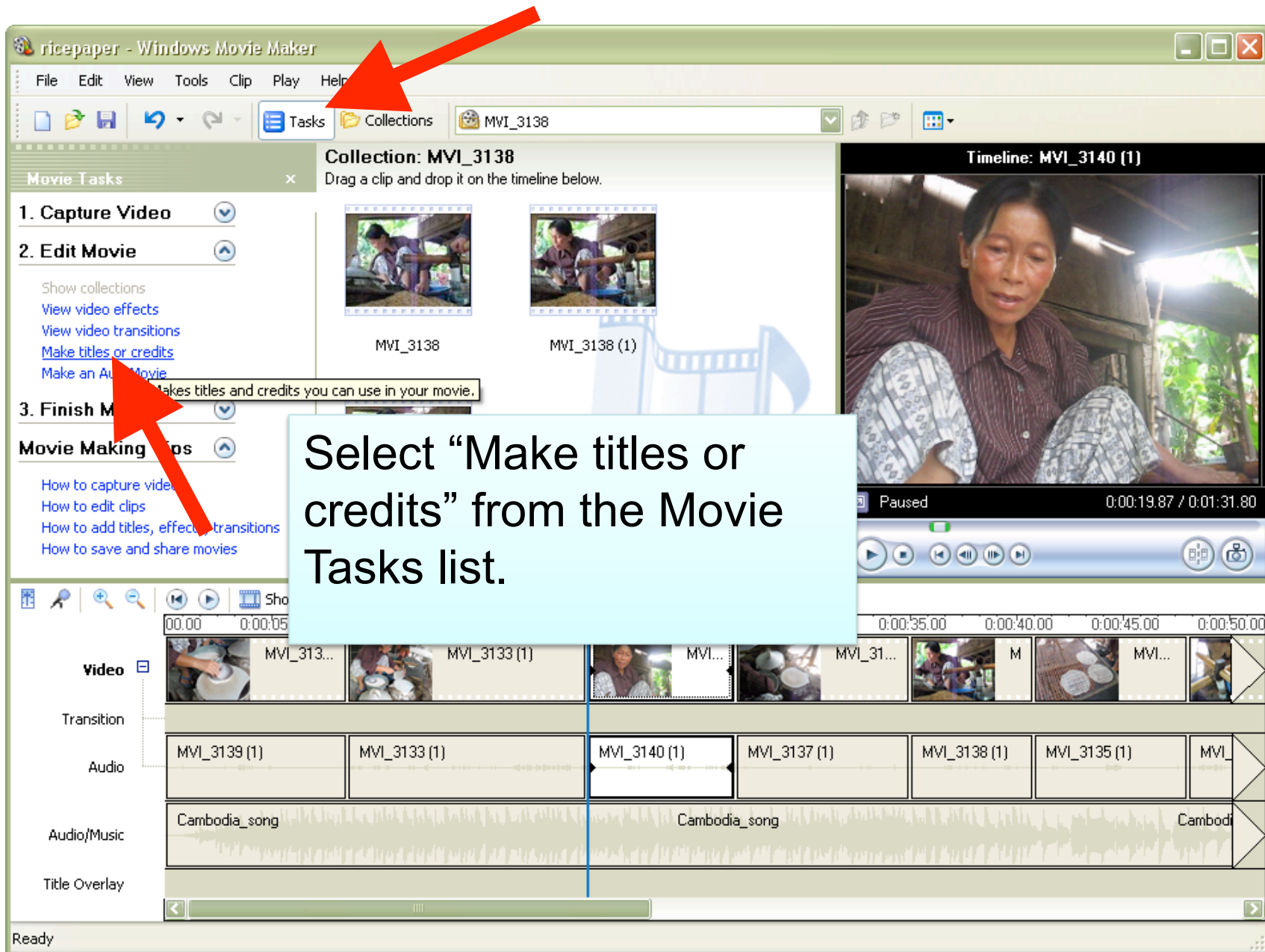
In this way, you can add interview material or narration.

Adding titles and credits  
to the project

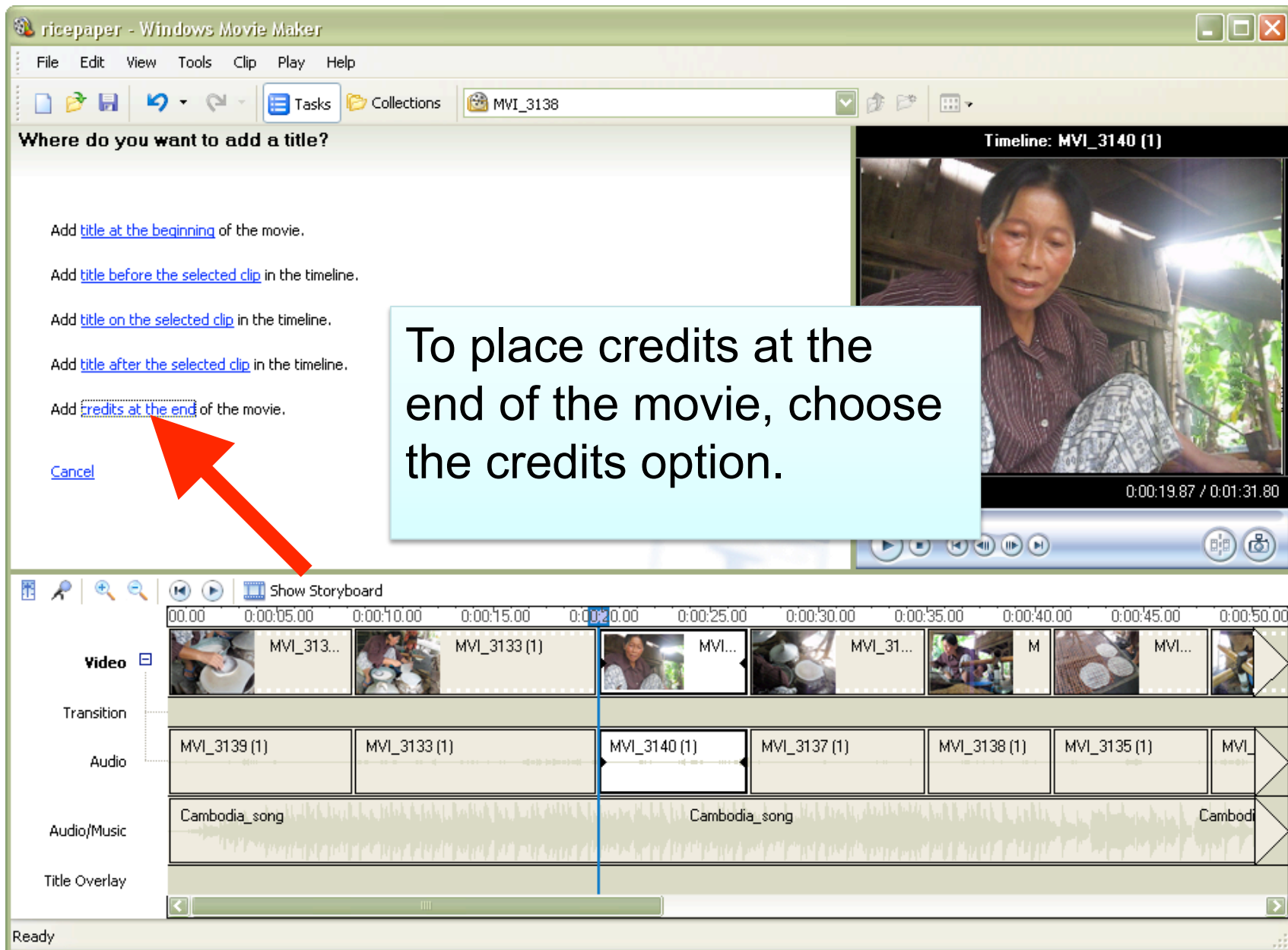


Before adding titles and credits, *switch* from Storyboard to **Timeline** view.  
(The **button** toggles between the two.)



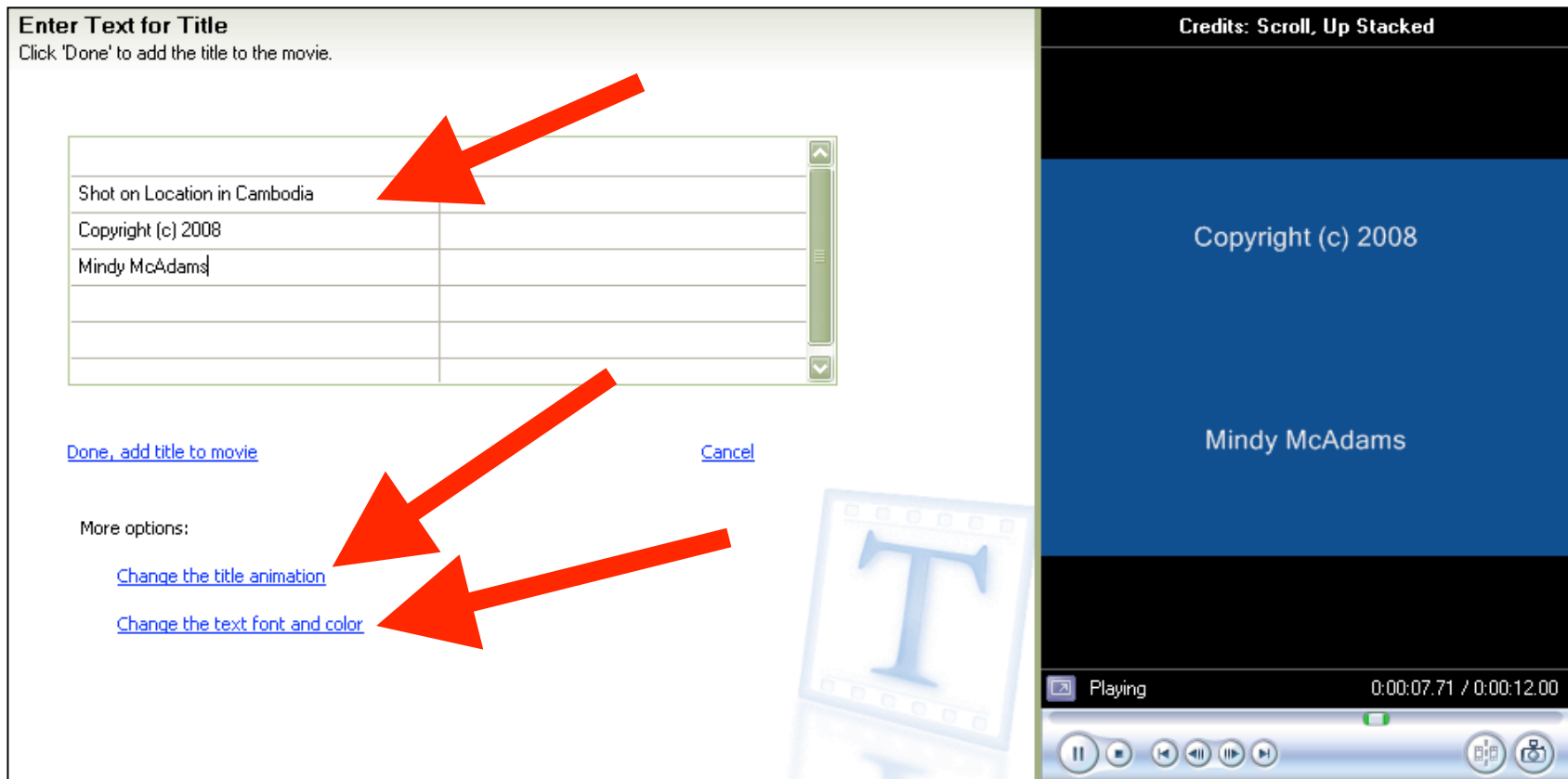




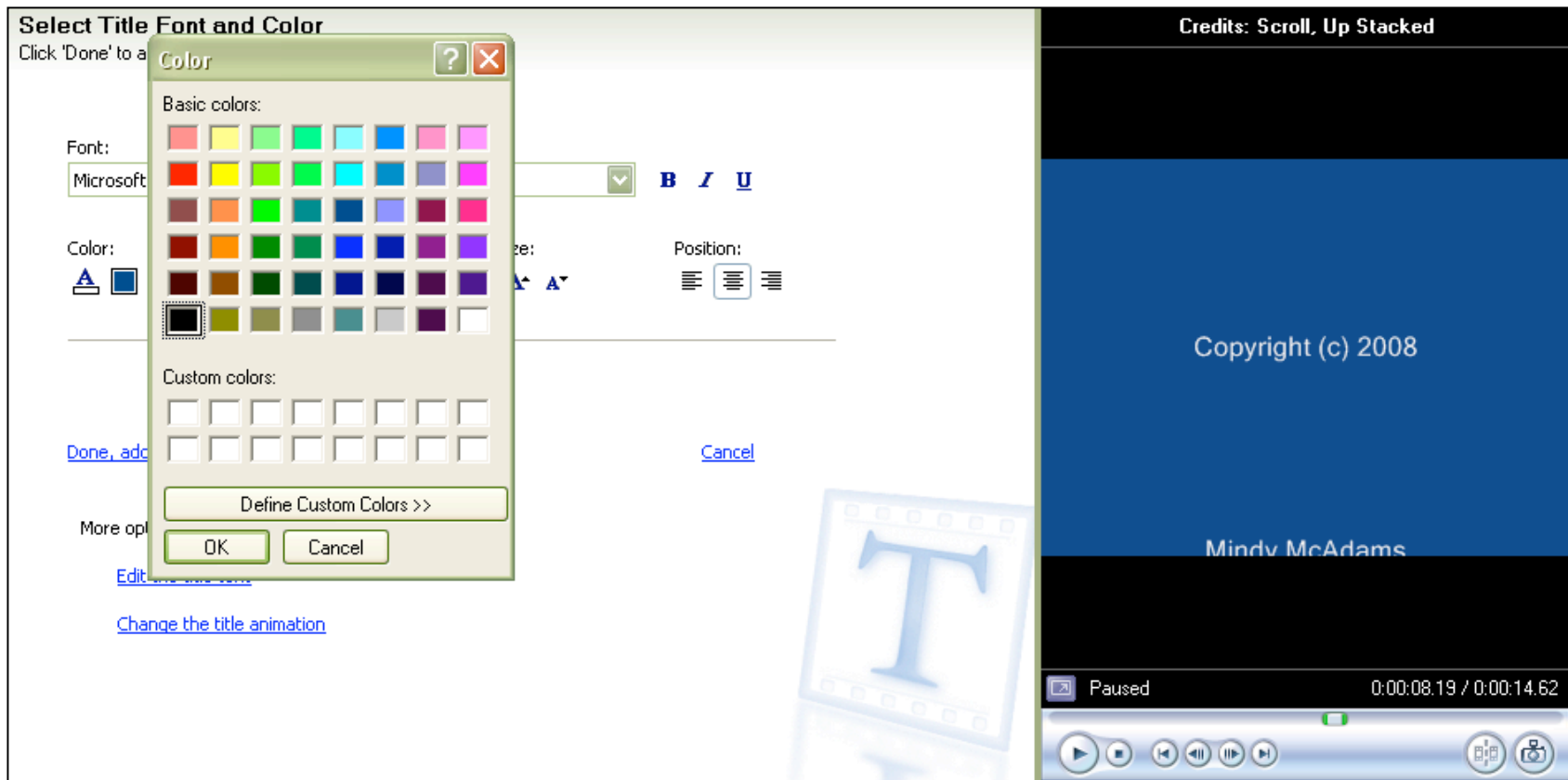


There are **four** options for **titles**, but only **one** for **credits**.

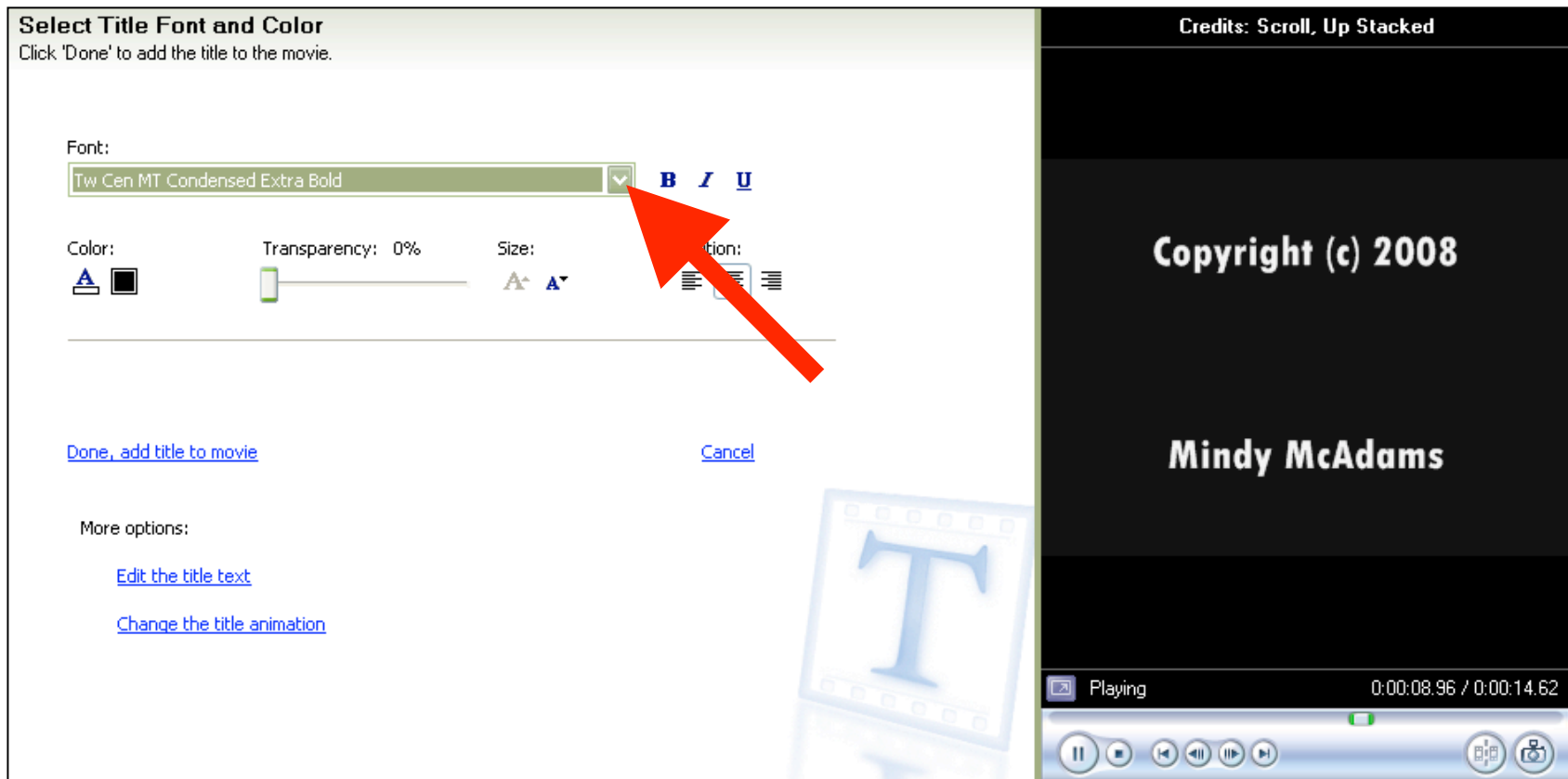




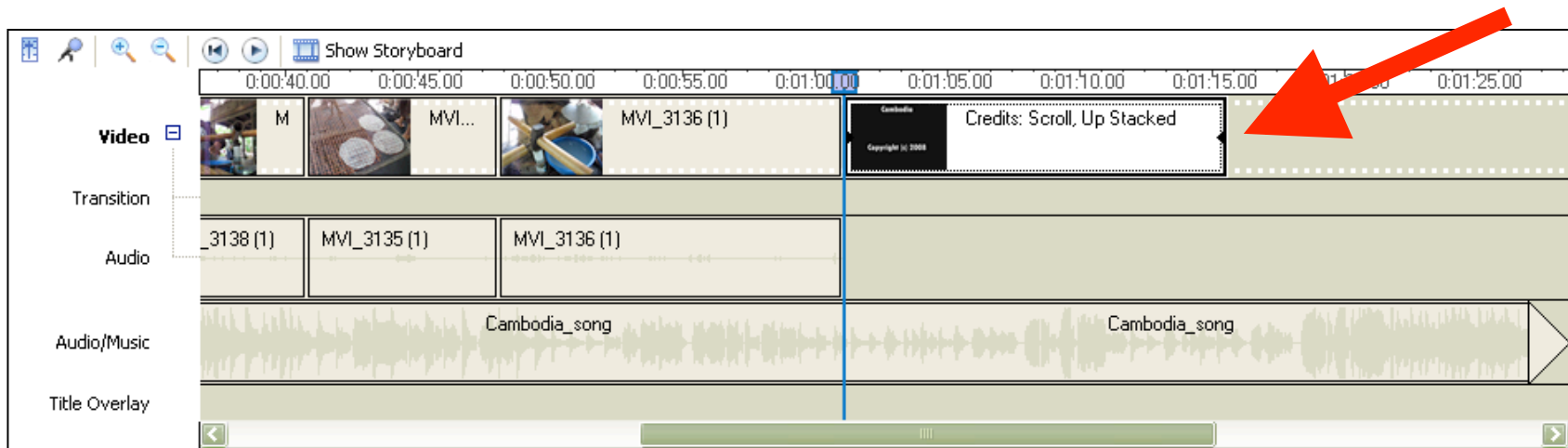
Type the credit lines separately in the white box at top. Change the animation effects, font or color using the two blue links indicated above. When finished, click “Done, add title to movie.”



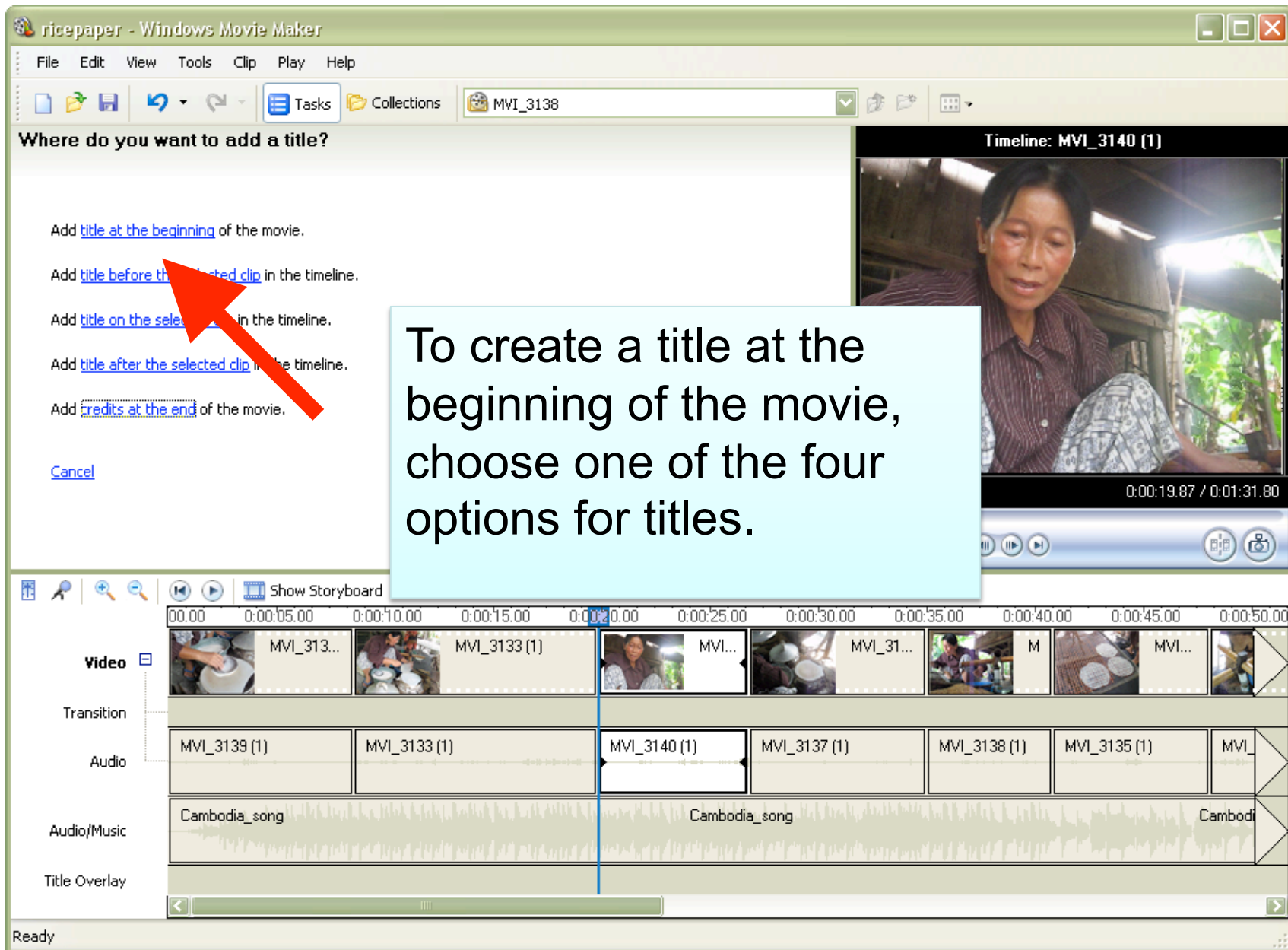
You can change the color of the background or the font. You can also change the appearance of the font.



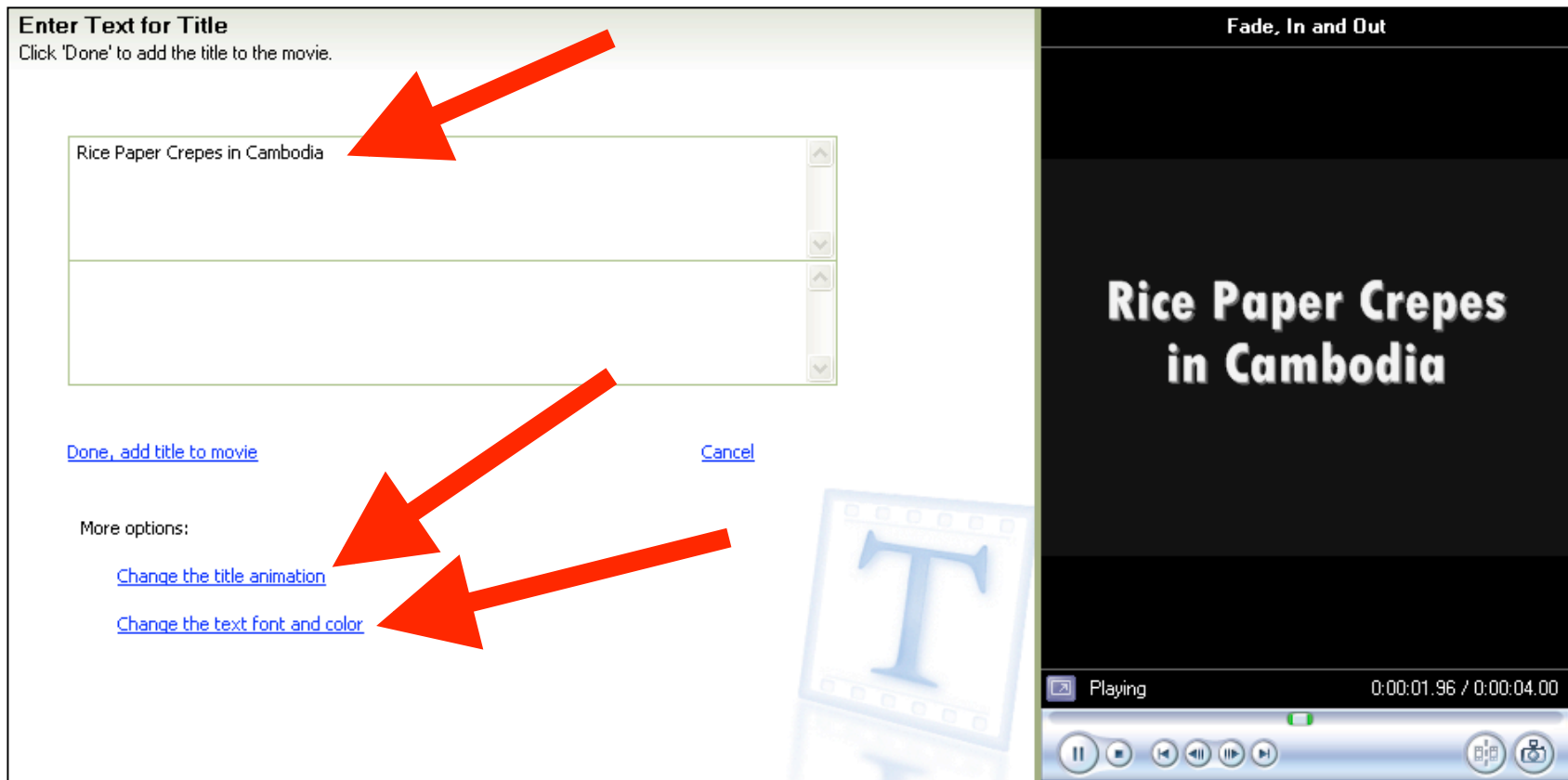
Use this menu to change the appearance of the font.



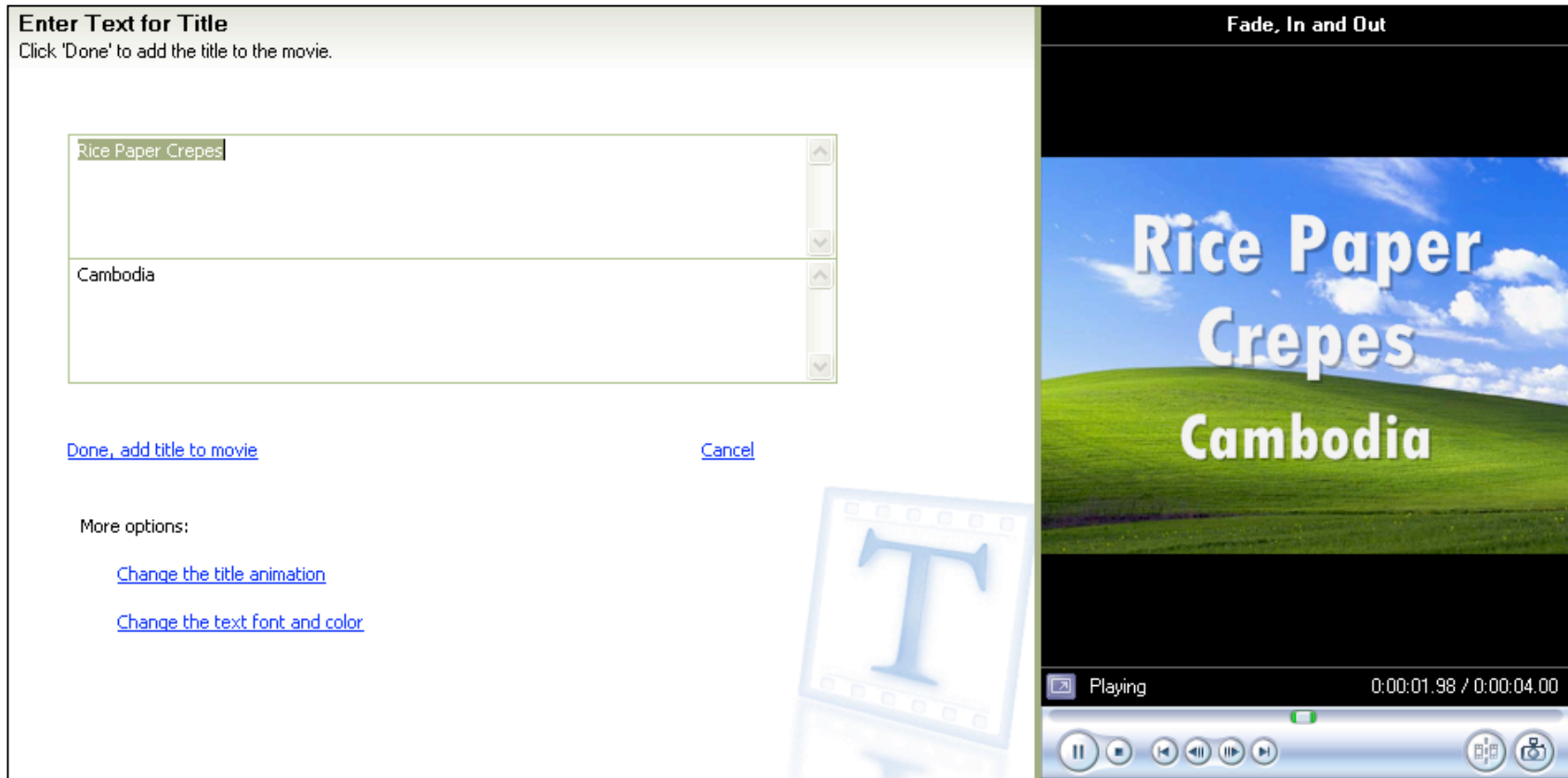
Your credits will appear at the end.



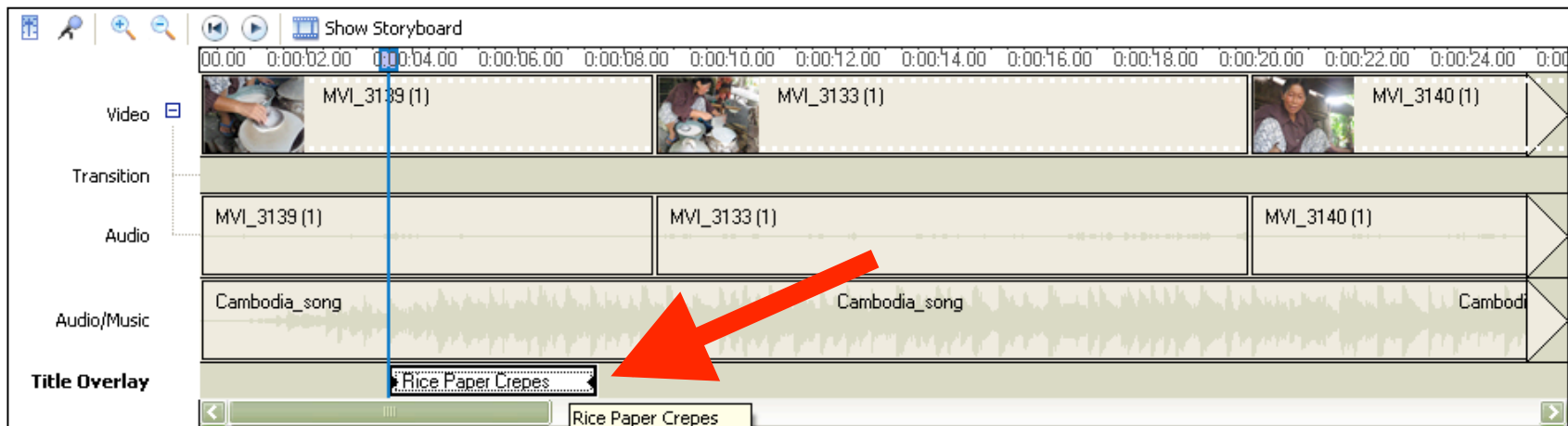
There are **four** options for **titles**, but only **one** for **credits**.



In the Timeline, place the cursor where you want the title to appear. Then type the title in the white box at top. Change the animation effects, font or color using the two blue links indicated above. When finished, click “Done, add title to movie.”

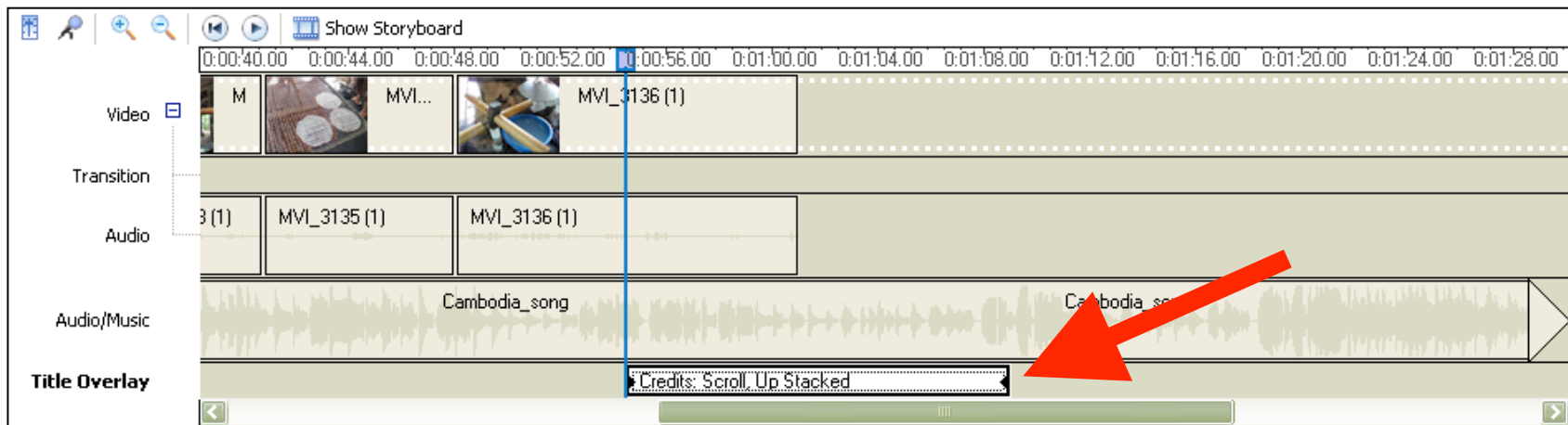


You can choose to have the title appear on top of the video images. If you do, this is how it will look while you are editing. But no worries, the image seen here will NOT appear in your movie!



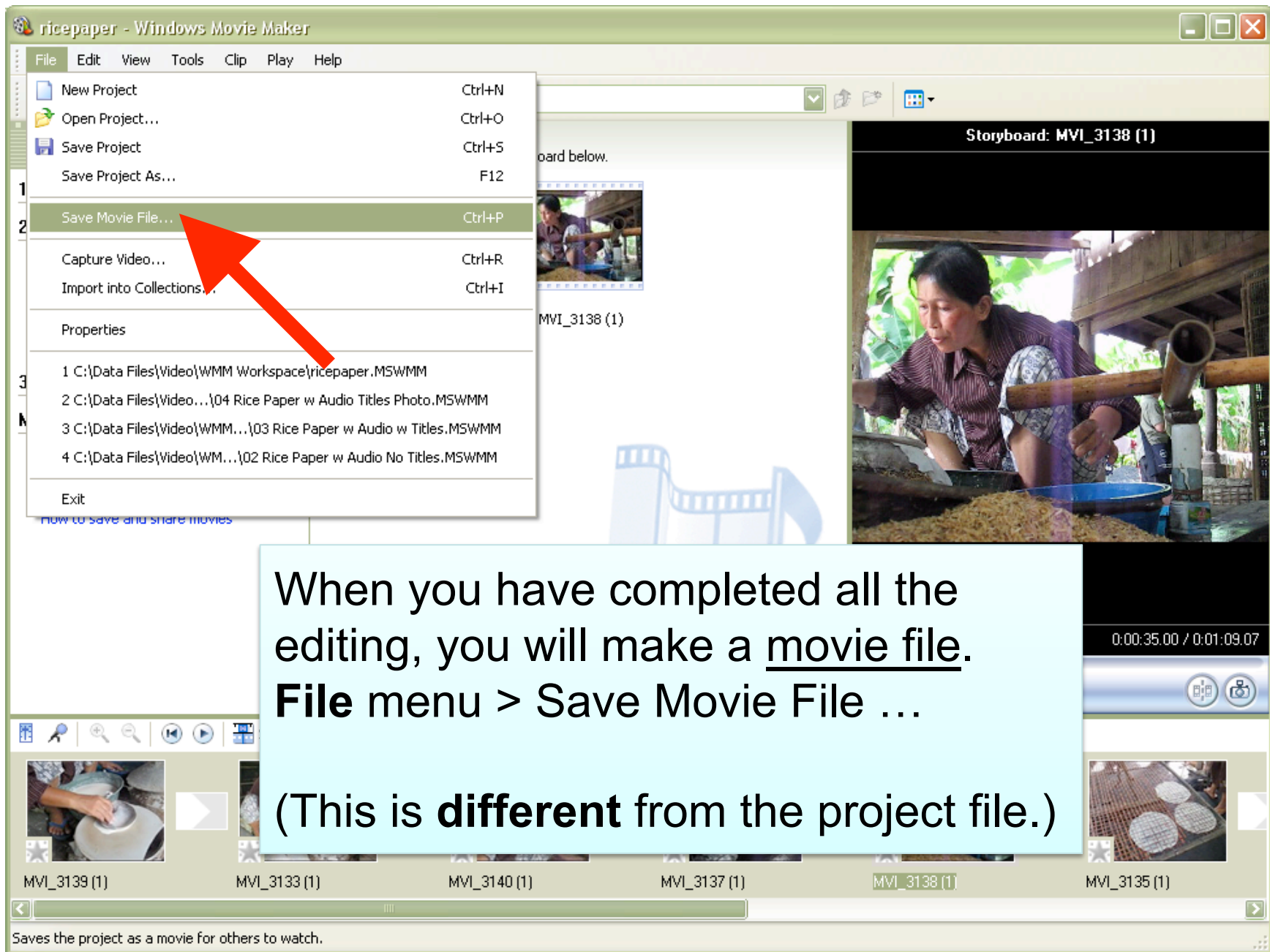
You can move the title. Grab it and drag it, left or right.

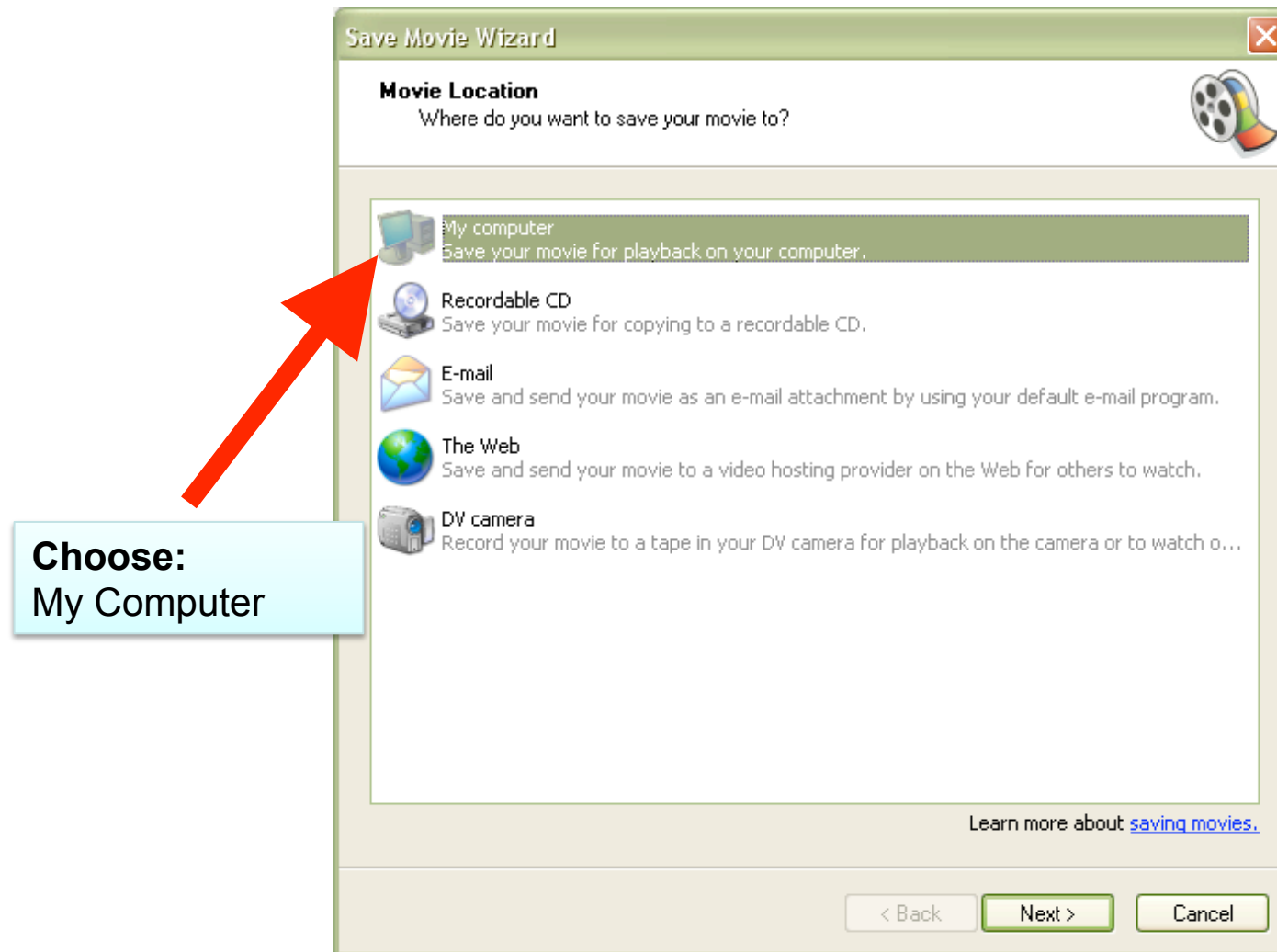




You can move the credits too. Grab the box, and drag it down to the “Title Overlay” track, and then slide it left or right.

Exporting the movie file





It is important to save the file at a high quality.

**Save Movie Wizard**

**Saved Movie File**  
Enter information for your saved movie file.

1. Enter a file name for your saved movie.  
ricepaper

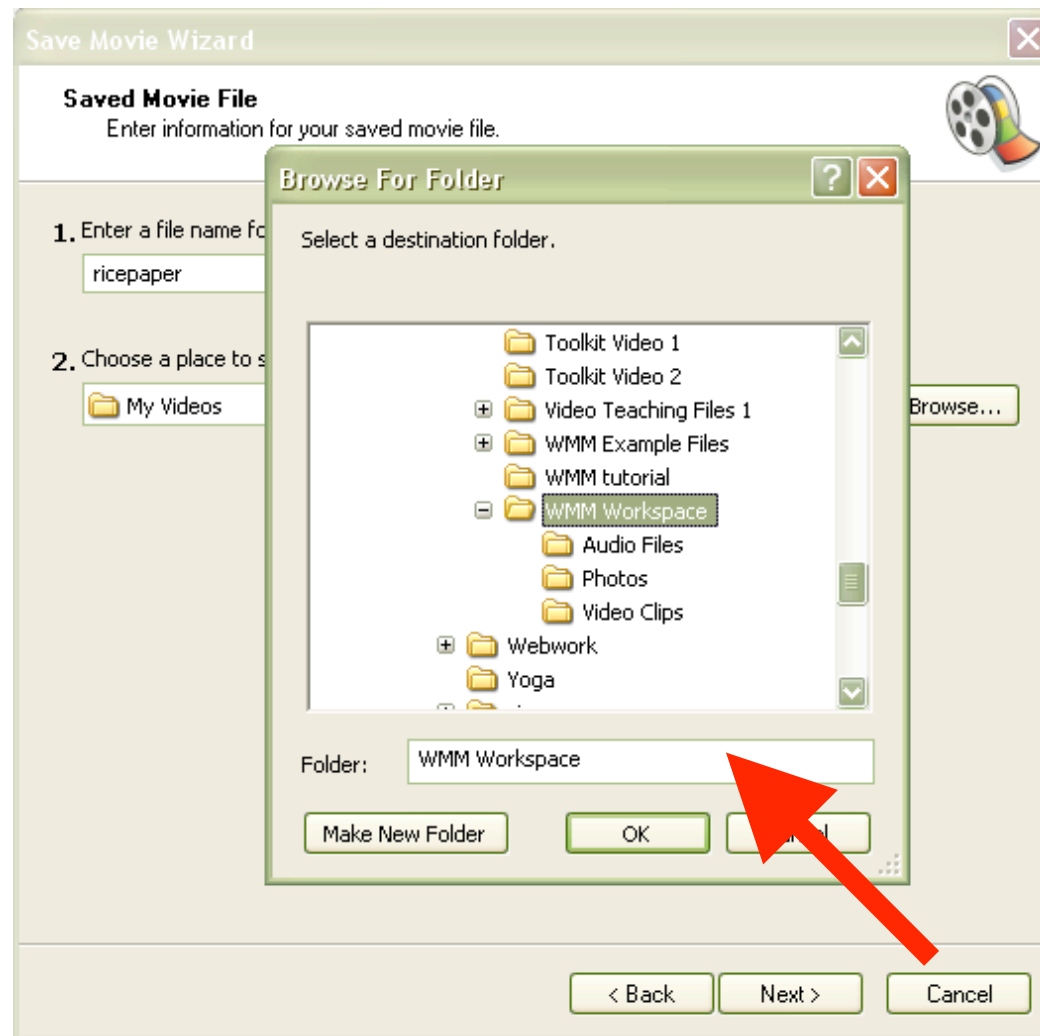
2. Choose a place to save your movie.  
My Videos Browse..

Name it ...

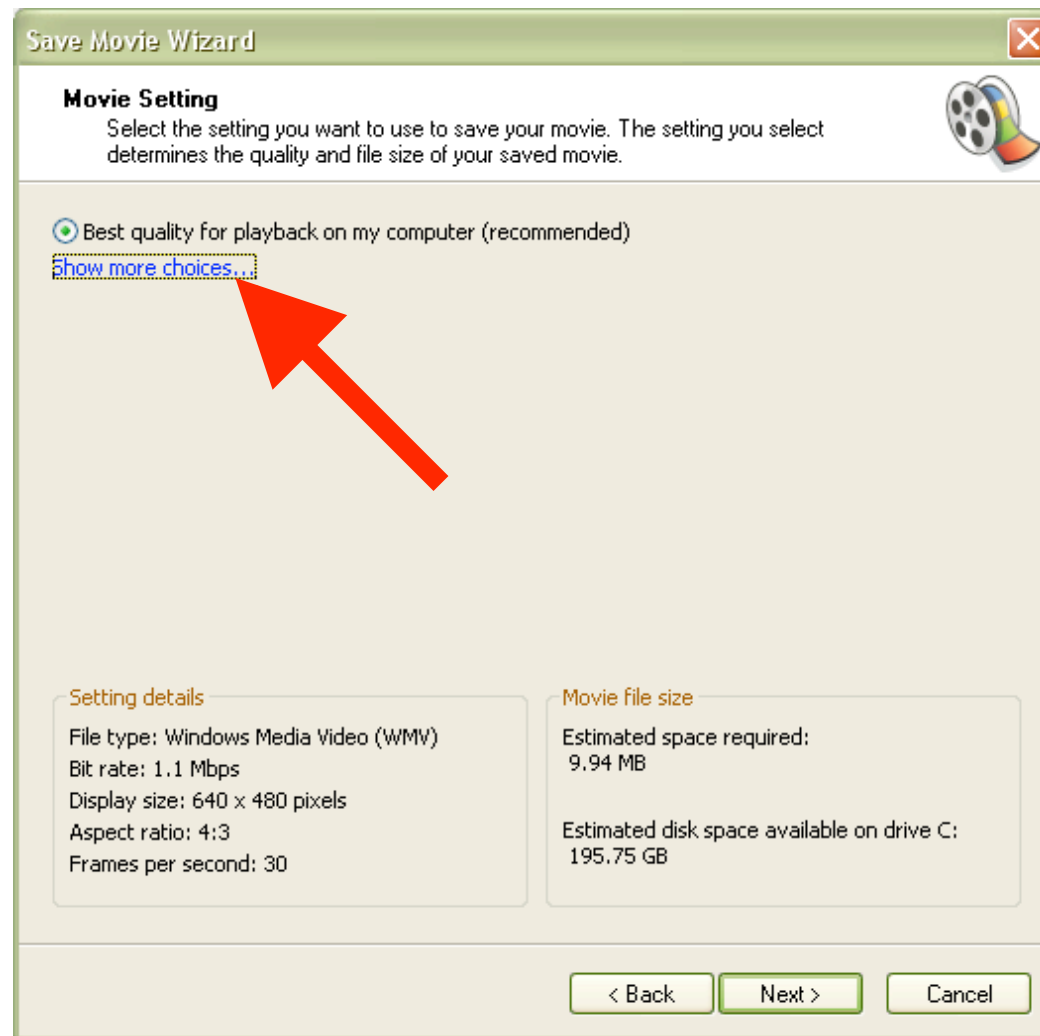
Browse to choose a folder to save it in.

< Back   Next >   Cancel

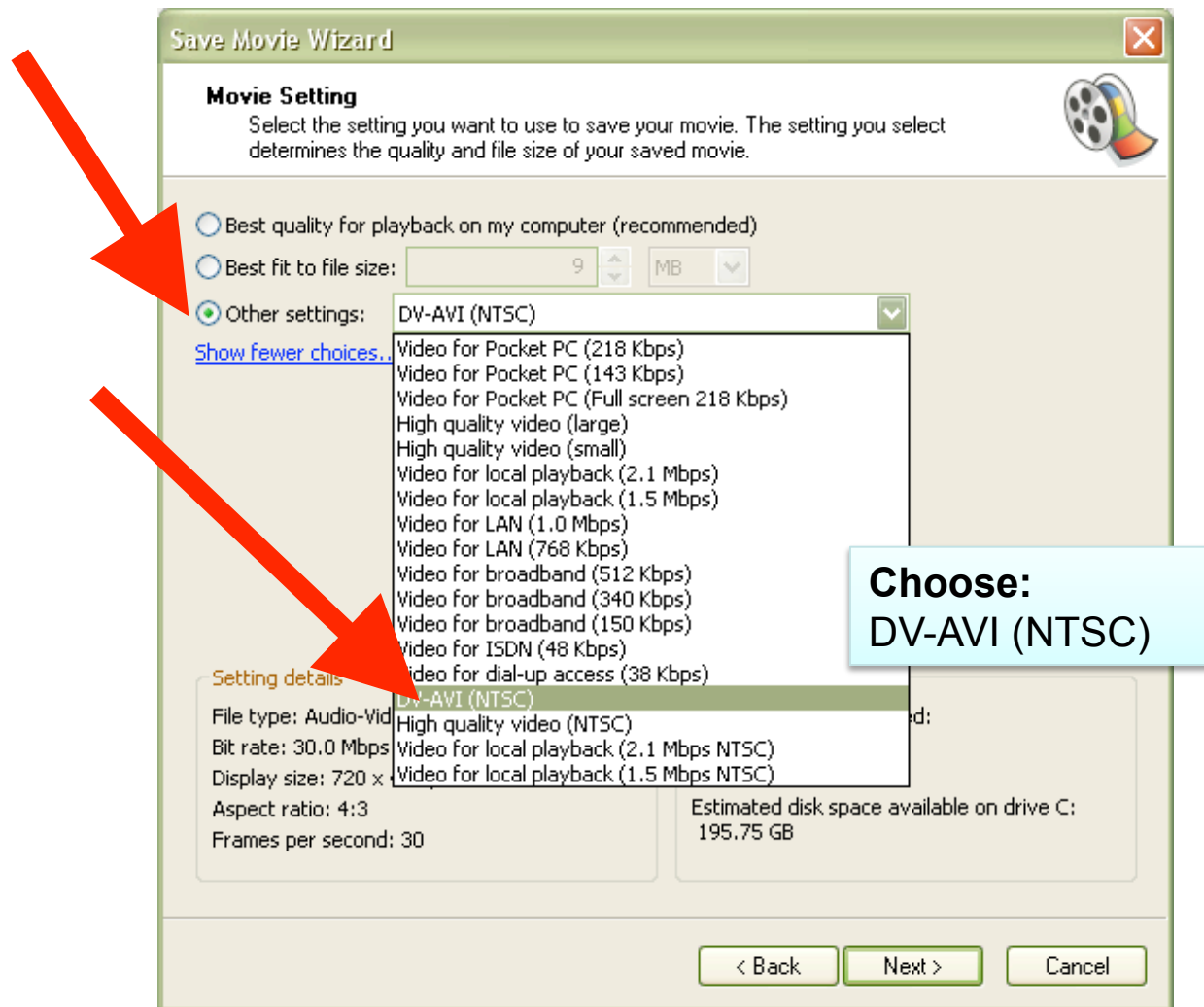
**Name** the file and choose **where** to save it.



Be careful to note **where** you save it.



Click “Show more choices ...” to get a menu.



By saving a **DV-AVI** file, you will have more options for compressing it for the Web.



You can upload the new, high-quality  
.avi\* movie file  
directly to **YouTube**.

If you want to add the movie to the Web  
in some other way,  
you can experiment with different methods  
of video compression.

\* AVI is a video format. It is much higher quality than WMV.  
The file size will be large, about 1 MB per second.

# Windows Movie Maker

Introduction to Video Editing

Mindy McAdams



<http://mindymcadams.com/>